Meshdynamics Network Viewer User Guide 11.0

Network Viewer Release 11.0 JUNE 2018

Download Link for NMS Viewer Executable
http://www.meshdynamics.com/MDInstallationInstructions.html

Download Link for This Document
http://www.meshdynamics.com/documents/MD4000_NMSGUIDE_110.pdf

Contents

Note: New Content NMS Version 11.X marked ■

Audience

This guide is for the networking professional who installs and manages Meshdynamics MD4000/6000 mesh nodes. To use this guide, you
should be familiar with the concepts and terminology of wireless local area networks.

Purpose

This guide provides the information to configure your MD4000/6000 mesh nodes. This guide provides the procedures for using the Meshdynamics Network Viewer commands that have been created or changed for use with the MD4000/6000 mesh node.

Related Publications

Meshdynamics MD4000/6000 Hardware Installation Guide
Meshdynamics MD4000/6000 FIPS Security Policy
MD4000/6000 4.9 GHz US Public Safety Management Guide
MD4000/6000 Channel Management

Obtaining Documentation

Meshdynamics documentation and additional literature are available on Meshdynamics.com.

You can access the most current Meshdynamics documentation at the following URLs:
http://support.meshdynamics.com
http://www.meshdynamics.com/tech-presentations.html

You can access the Meshdynamics website at this URL:
http://www.meshdynamics.com

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techsupport@meshdynamics.com.

We appreciate your comments.

Wireless

Backhaul

Ethernet
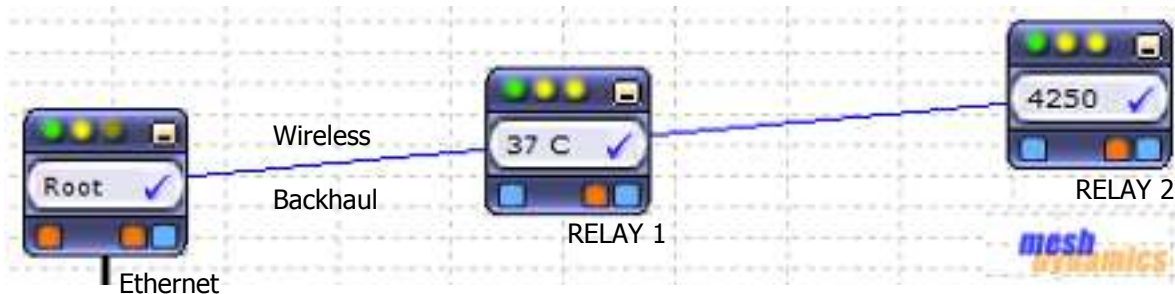
RELAY 1

RELAY 2

Root and Relay Nodes

Mesh Networks provide long range connectivity by relaying packets from one mesh node to another, like a bucket brigade. The end of the bucket brigade terminates at the root – which connects to the Ethernet. (above) Relays connect to the root or other relay nodes to form a wirelessly linked chain.

Upstream & Downstream

Upstream implies closer to the Ethernet. The root is upstream of relay 1.

Wireless Uplinks and Downlinks.

The Ethernet link is the uplink (upstream link) connection for the root. The root is a wired uplink. Its 'backhaul' is the wired network.

Relays have wireless uplinks through a upstream downlink radio.

 Downlink radios act like Access Points (AP) : they send out a beacon. Uplink radios act like clients – they do not send out a beacon.

A wireless radio card in the laptop can inform you of the presence of downlinks but not of uplinks. Downlinks beacon, Uplinks do not.

The uplink and downlink radios form a wireless backhaul path.

AP radios operate in the 2.4GHz band to service 11b/g/n clients. 802.11a wireless devices may be serviced by the 5.8GHz downlink.

Thus, both 802.11a and 802.11b/g client access is supported.

Backhaul radios operate in 802.11a/n/ac 5.8GHz band to avoid interference with the 802.11b/g 2.4GHz AP radios (pink, right).

Ethernet

ROOT

DOWNLINK

SERVICE

UPLINK

RELAY
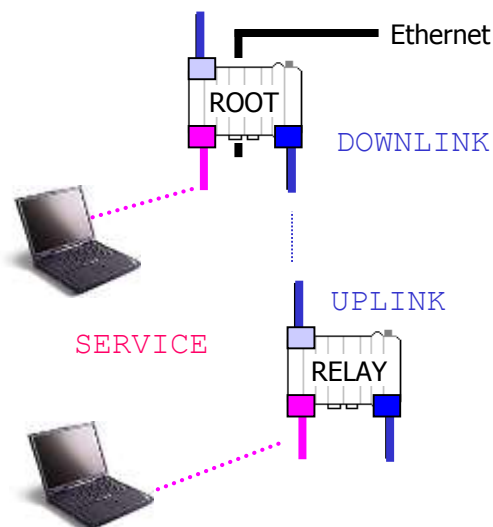
To summarize, there are 4 types of 'links' in **Structured Mesh™** products:

- ▬ A wired uplink to provide Ethernet connectivity. This connects the ROOT node to the wired network.
- ■ A wireless downlink to provide wireless connectivity. Acts like an AP for the uplink. Typically 5.8GHz.
- ☐ A wireless uplink to connect to upstream mesh nodes. This is a 'client' to the downlink. Typically 5.8GHz.
- ☐ An AP radio for clients. Typically 2.4GHz with support for both b and g clients.

Installing the Network Viewer Software

Prior to MeshDynamics Network Viewer Software Installation

Please ensure that the mesh nodes are set up as shown below.

NMS Running Here

DHCP

10/100 ETHERNET Switch (LAN)

INTERNET

SWITCH 1

ROOT

Downlink

Uplink

RELAY

Downlink

T1/T3/DSL/CABLE MODEM (WAN)

FIREWALL/ROUTER

Uplink
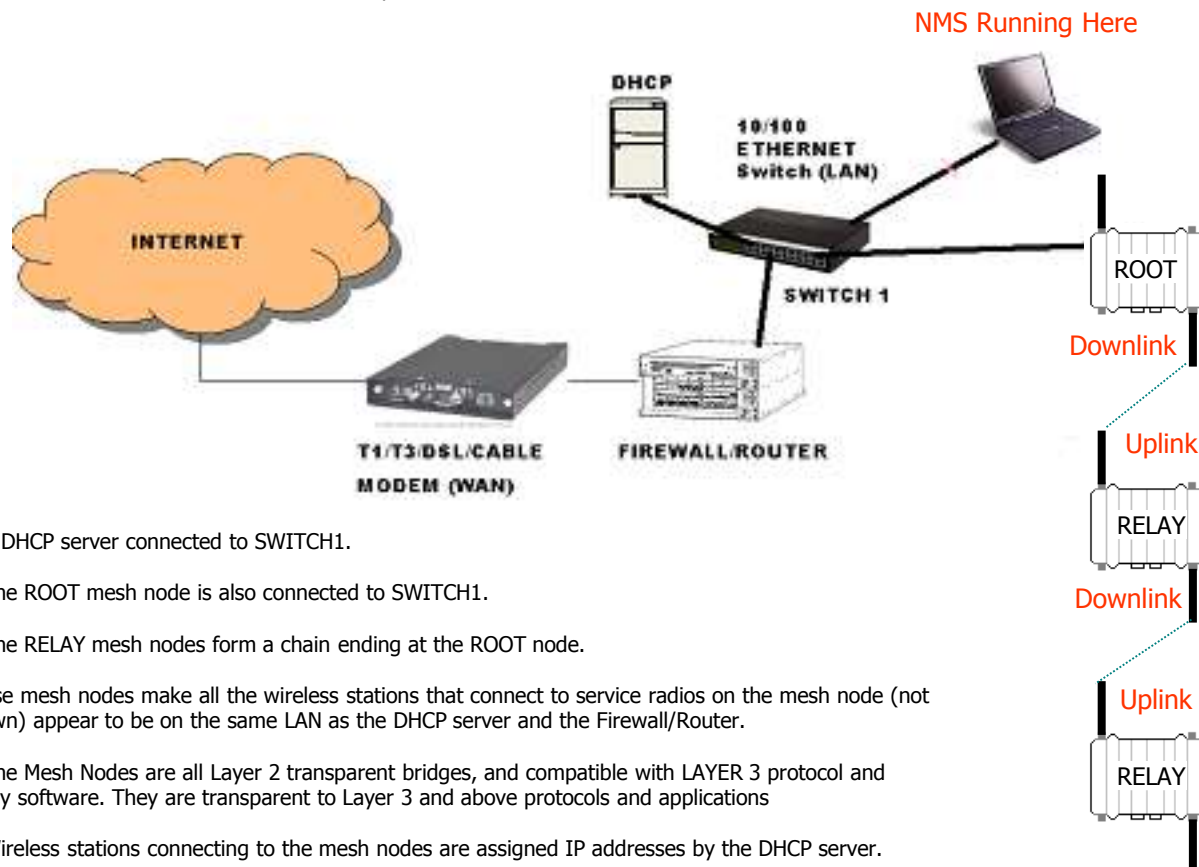
RELAY

1. A DHCP server connected to SWITCH1.

2. The ROOT mesh node is also connected to SWITCH1.

3. The RELAY mesh nodes form a chain ending at the ROOT node.

These mesh nodes make all the wireless stations that connect to service radios on the mesh node (not shown) appear to be on the same LAN as the DHCP server and the Firewall/Router.

4. The Mesh Nodes are all Layer 2 transparent bridges, and compatible with LAYER 3 protocol and policy software. They are transparent to Layer 3 and above protocols and applications

5. Wireless stations connecting to the mesh nodes are assigned IP addresses by the DHCP server.

6. You may also elect to not have a DHCP server if the workstations are assigned static IP addresses.

Installing the Network Viewer Software (Version 11.X)

1.   The Network Viewer must run from a machine on **wired side of the network** as shown above (the encircled laptop). It is possible to run the Network Viewer from the wireless side of the network, but does not guarantee optimal performance and is **strongly discouraged**.

2. The Network Viewer Version 11.0 requires **Java SE 7 Runtime Environment** for Windows

This may be downloaded from:

```
http://www.oracle.com/technetwork/java/javase/downloads/java-se-jre-7-download-
432155.html [Link]
```

2.   The Network Viewer software is downloaded from

```
http://www.meshdynamics.com/MDInstallationInstructions.html [Link]
```

Starting the Network Viewer

Click on the green 'Start' button to start the Network Viewer (below).
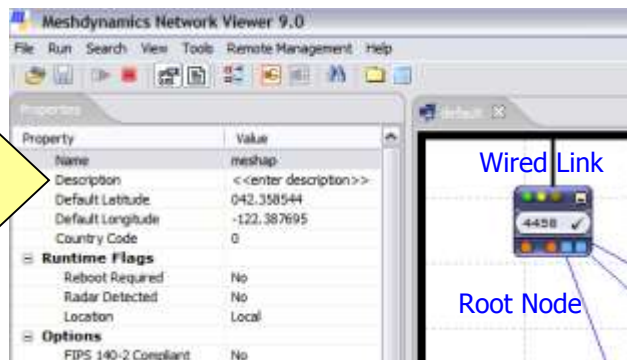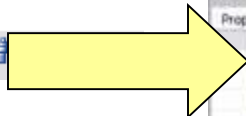
Power up the root node and wait 1-2 minutes. The root node's icon appears on the Network Screen on booting up.

There is a thick black line from the icon to the edge of the screen, signifying a **wired connection to the network.**

Next, power the relay nodes. After 1-2 minutes, the relay node icons also appear on the screen (below). The icons initially appear in a cluster, however, they can be moved to desired locations by clicking and dragging.
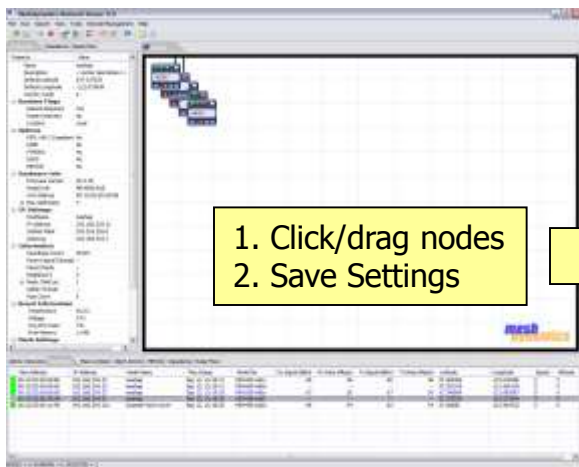
1. Click/drag nodes
2. Save Settings
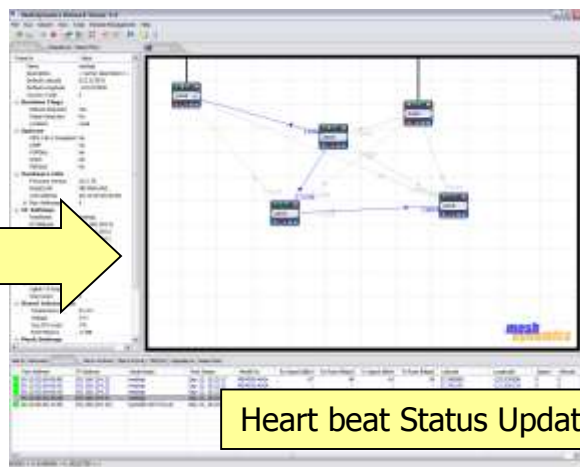
Heart beat Status Updates

Each relay node icon will have a blue line that connects it to its parent node. The blue 'connector' lines represent the backhaul of the mesh. This is the path information takes to or from the Internet. There will also be a web of gray dotted lines between the node icons. These lines represent the *awareness* a child node has of its potential parent nodes.

There may be a number of possible parent nodes for a particular child node, but the child node will dynamically choose the best path to the root node (This does not necessarily mean the fewest number of hops).

The mesh nodes are periodically sending status information ('heartbeats'). When they are received by the Network Viewer, the screens are updated. However, the mesh network does not require the Network Viewer to be running. To confirm this:

1. Save the screen view. Use either the File menu or the toolbar save icon.
2. Stop the Network Viewer and quit the application.
3. Note that the mesh network continues to operate, regardless of whether the Network Viewer is running or not running.
4. Activate the application again and start the Viewer. The Network Viewer Heart beat window is updated as heart beats are received.

The Network Viewer is composed of three interrelated information elements:
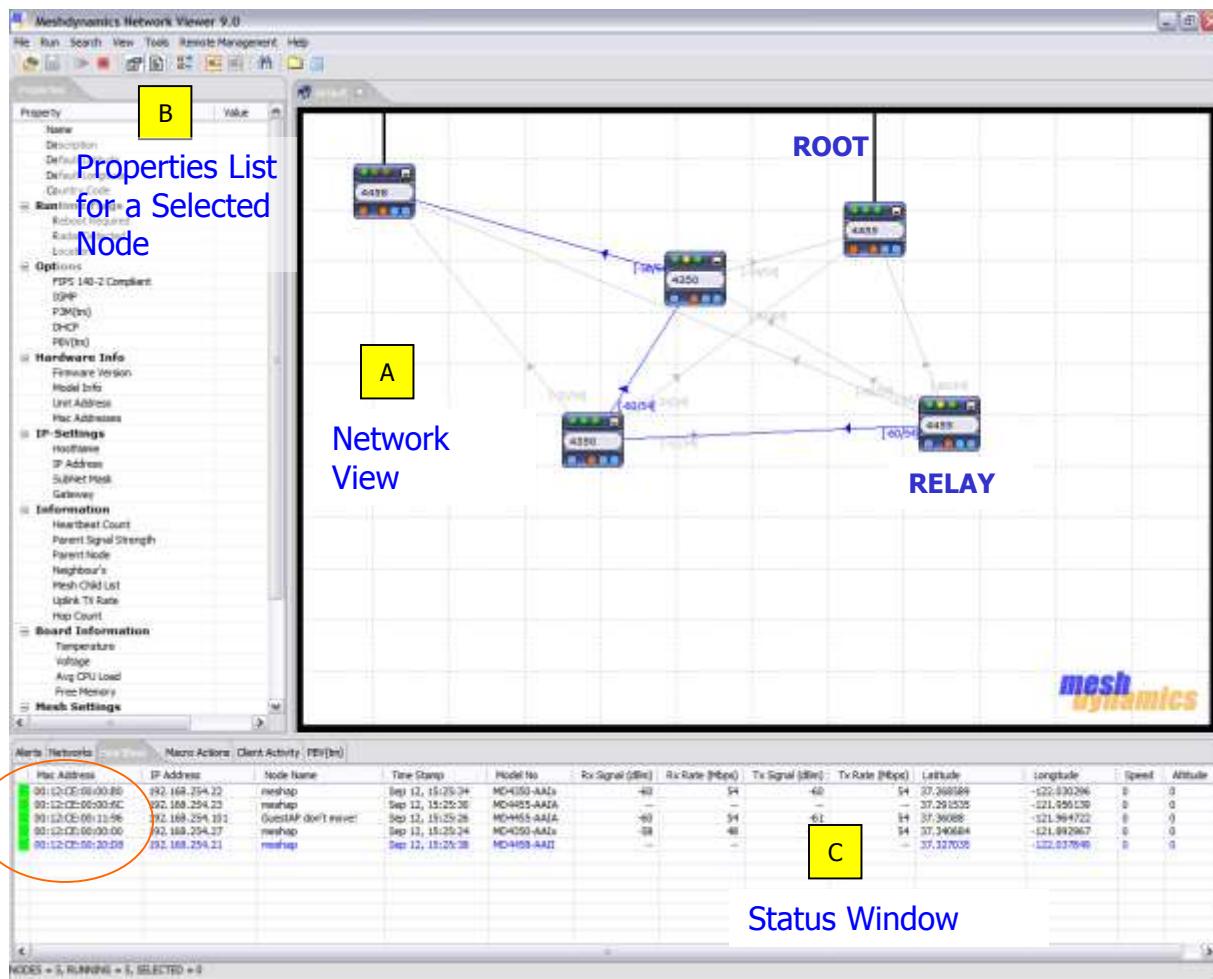
A **The Network View**
The Network View is where both logical (topology view) and physical (map view) relationships between the nodes is shown. These different view types are described later. Parent-child relationships are depicted by connecting lines. Node status updates change LED and node icon channel values. The network screen supports multiple network displays, each with its own tab.

B **The Properties List**
All pertinent information for a selected node is available at a glance on the Properties List. This includes hardware information, MAC addresses, IP settings, AP information, etc. This information is refreshed with each new heartbeat update from each node.

C **Status Window**
Dynamic information about the active network is posted in the Status Window.

Signal strength and transmit rates between nodes can be monitored here along with other information sent by nodes via periodic heartbeat updates.

The Status Update Window contains 6 tabs: Alerts, Networks, Heartbeat, Macro actions, Client/Station Activity and Meshdynamics PBV™ status tab. These are described next.
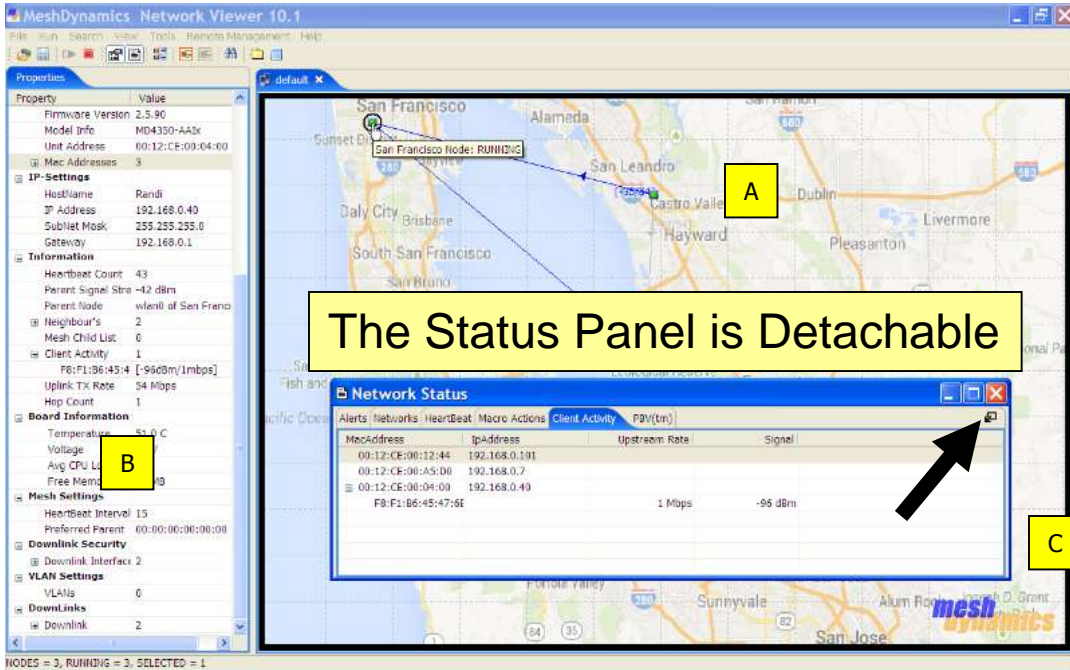
The Status Panel is Detachable

Client Data is shown in both Properties and Status Windows

Status Window Tabs

A

The 'Alerts' tab is used to alert the user of important events occurring on the network.

Each alert is shown with a level indicator on the left.

There are three levels of alerts : Red (High importance) ■ , Orange (Medium importance) ■ , Yellow (Low importance) □ .

The user can filter the level of alerts by clicking the appropriate buttons near the top.

B

The 'Networks' tab provides a summary of all open networks in the Network Viewer.

C

A 'heartbeat' is an information packet broadcast by each node in the network. The last received heart beat is highlighted (blue).

The 'HeartBeat' tab in the Status Window contains a list of all active nodes on the network (above)

Information about each node is updated with each passing heartbeat from that node. The 'Time Stamp' column displays the date and time of the last heartbeat. The heartbeat may be temporarily changed to as low as 1 per second – this is particularly useful when antennas are being aligned for best reception. Restore the value to between 10-20 seconds after the alignment is completed. Adjusting heartbeat rate is described under Node Configuration.

Note that the root node will not possess any such uplink information or parent information, since it has no parent node.

D

The 'Macro Actions' of the nodes are updated with heartbeats as well. Macro actions pertain to actions performed on a user-selectable group of nodes. Group Selections and Macro Actions are described later on Page 31.

Status Window Tabs

| Alerts | Networks | HeartBeat | Macro Actions | Client Activity | PBV(tm) |

E   F

E

MacAddress	Upstream Rate	Signal
00:12:CE:00:00:B0		
00:12:CE:00:11:96		
00:12:CE:00:00:6C		
⊟ 00:12:CE:00:00:00		
00:13:02:A0:BA:78	18mbps	-73dBm
⊟ 00:12:CE:00:20:D8		
00:0B:85:55:87:FE	5mbps	-88dBm

The 'Client Activity' tab provides information about standard 802.11 clients connected to the nodes.

By default it shows the Upstream Rate and the Received Signal strength information for each client in a list ordered by the mesh nodes.

To get more information the 'Client Activity' option needs to be enabled on the nodes. To enable 'Client Activity' go to the 'Tools' menu and select 'Show Client Activity'.
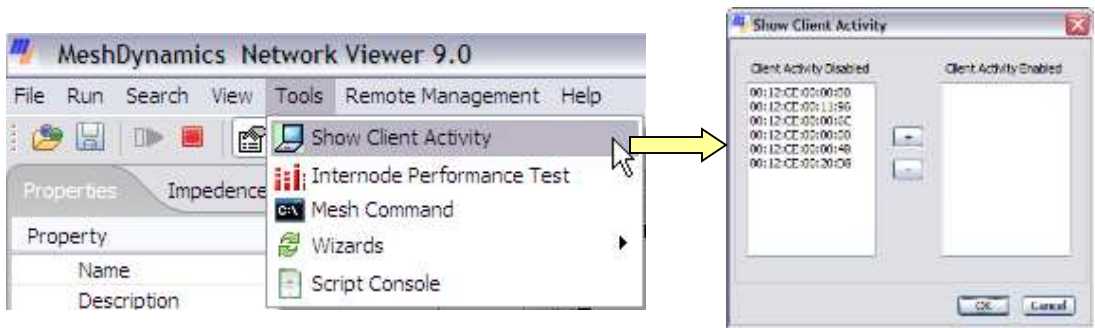
Add the desired nodes to the 'Client Activity Enabled' list and press OK. The 'Client Activity' tab now shows additional information for the selected nodes.

MacAddress	Upstream Rate	Signal	Essid	Bssid	Activity Time	Bytes Received	Bytes Sent
00:12:CE:00:00:B0							
00:12:CE:00:11:96							
00:12:CE:00:00:6C							
⊟ 00:12:CE:00:00:00							
00:13:02:A0:BA:78	18mbps	-69dBm	StructuredMesh	00:12:CE:00:00:02	53mins 23secs	9226	29890
00:0B:85:55:87:F1	12mbps	-89dBm	StructuredMesh	00:12:CE:00:00:02	1mins 36secs	0	1192
00:12:CE:00:20:D8							
00:12:CE:00:00:48							

Note: When finished viewing client activity, disable the nodes from STA Activity List . This reduces needless traffic over the backhaul.

F

The PBV™ tab allows management and monitoring of the Meshdynamics Persistent Baseline Voice (PBV™) option.

PBV™ is a software option available on Meshdynamics MD4000/6000 mesh nodes. When enabled, PBV™ provides an out-of-the-box PBX for SIP compliant VOIP phones.

For more information please refer to Page 27.

Viewing Node Status

mesh dynamics

1 Double-click on any node icon to bring up the node's information in the Properties Window (left of the Network screen). There will also be a check mark in the node icon's message window indicating selection.

2 Right-click on the node icon's **message window** to change the display. Options for display are: node name, uplink transmit rate (Mbps), signal strength of parent downlink (dBm), board temperature, and node configuration (4350, 4455, etc). Setting the default description is described in a later section.

3 Mouse over the LEDs on top of the Text Box. Tool tip text shown relates to specific parameter of the node e.g. signal strength, transmit rate, temperature, etc. This text is updated every heartbeat.

4 Mouse over the blue boxes below the Text box. Tool tip text shown relates to the channel of a radio. This text is updated every heartbeat and will change based on which parent's downlink the uplink radio connects to.

Port Indicators: Along the bottom of the node icons are Port indicators. Each indicator represents a different wireless or wired link. Wireless links are labeled Wlan0, Wlan1, WLan2. Ethernet (wired) links are eth0 and eth1. Note that the root node icons do not have a wlan1. Root nodes have a **wired** uplink connection to the Internet via eth0 (left Ethernet port).
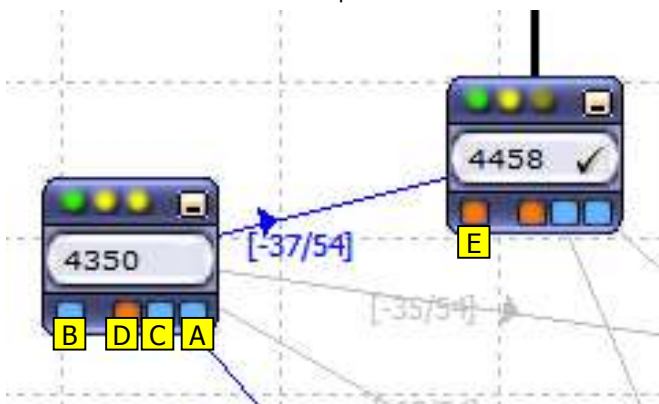
Wired and Wireless Port Indicators

A wlan0………Downlink Radio

B wlan1………Uplink Radio

C wlan2………Service Radio

D eth1…………Right Ethernet Port

E eth0………… Left Ethernet Port
Uplink for Root Node

Channel Numbers for Uplink and Downlinks: Move the cursor over the channel indicators to see the channel of a particular wlan. Notiice that a child uplink rado (wlan1) will be on the same channel as its parent's downlink (wlan0), as would be expected.

Child uplink
wlan1
Channel = 157

Parent downlink
wlan0
Channel = 157
wlan3
Channel = 6
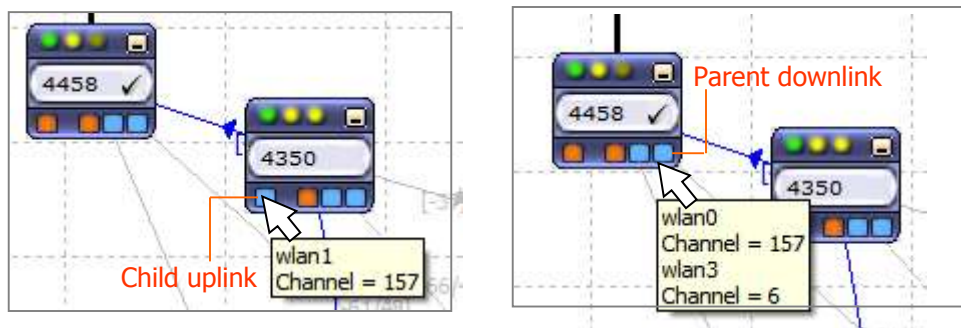
Minimizing the node display: Click on the the 'minimize' button **[5]** on the node icon to shrink the icon into a dot (convenient for highly populated Network Screens). Double-click on the dot to bring the icon back to its original size.

To minimize all nodes right-click the network tab and select 'Minimize All Nodes' **[6]**

Show Health Status
Reset Health Status
Minimize All Nodes **6**
Maximize All Nodes
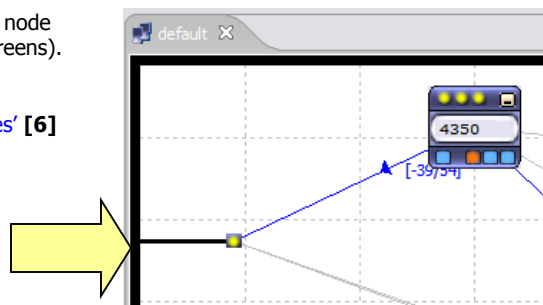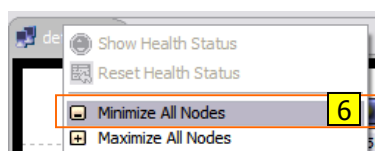
Link Values

Each Link Has Four Associated Values: Parent Downlink Signal + Rate , Uplink Signal + Rate

When booting up a mesh for the first time, it is good practice to boot up the **ROOT** node(s) first, then the first (closest) **RELAY**, then the next closest **RELAY**, and so on. The Network Viewer will display information about the links under the Heartbeat tab when the nodes boot up. This information can be used to troubleshoot the link (if necessary). The four values associated to each link are explained below.

Parent Downlink Signal

This is the signal strength that a particular child node sees from its parent node. Keep in mind that this will vary from child-to-child, as child nodes are typically located at different distances from the parent node. This also depends on the antennas used in the link. A child node with a high-gain antenna on its uplink will "see" a stronger signal from the parent node than if a lower-gain antenna was used. This is because the higher gain antenna will have a higher receive sensitivity. Conversely, putting a higher gain antenna on the parent node's downlink will result in the child nodes "seeing" a stronger signal from the parent.

Parent Downlink Rate

This is the connectivity in the direction of parent-node-to-child-node. Again, each child node will have its own value for 'Parent Downlink Rate'

Uplink Signal

This is the signal strength of a node's uplink as seen by its parent node. Keep in mind that this value depends on each antenna used in the link. A child node with a high-gain antenna on its uplink will transmit a stronger signal to the parent node than if a lower-gain antenna was used. Conversely, putting a higher gain antenna on the parent node's downlink will result in the parent node "seeing" a stronger signal from the parent since the higher gain antenna will have a higher receive sensitivity.

Uplink Rate

This is the connectivity in the direction of child-node-to-parent-node.

The two values displayed on the neighbor lines in between nodes are the "Uplink Rate", and the "Parent Downlink Signal

	Mac Address	IP Address	Node Name	Time Stamp	Model No	Rx Signal (dBm)	Rx Rate (Mbps)	Tx Signal (dBm)	Tx Rate (Mbps)
	00:12:CE:00:01:60	192.168.254.25	meshap	Sep 18, 12:41:27	MD4240-44xx		--	--	--
	00:12:CE:00:00:00	192.168.254.27	meshap	Sep 18, 12:41:37	MD4350-AAIx	-55	48	-57	54
	00:12:CE:00:20:D8	192.168.254.21	meshap	Sep 18, 12:41:40	MD4458-AAII	--	--	--	--
	00:12:CE:00:11:96	192.168.254.101	GuestAP don't move!	Sep 18, 12:41:28	MD4455-AAIA	-65	54	-58	54

Tabs: Alerts | Networks | HeartBeat | Macro Actions | Client Activity | PBV(tm)

Changing Node Display Settings

There are three LEDs across the top of the node icons:

A *On/Off*. This LED is yellow when node is running. It is grayed, when the node is inactive.

B *LED1*. This LED can be set dynamically every 'heartbeat' by Alert scripts in the 'AlertScripts' folder. The LED can be either GRAY: off, RED: critical issue, YELLOW: medium issue or GREEN: healthy.

C *LED2*. This performs the same function as LED1.

The 'AlertScripts' folder can contain programmable scripts written in Ruby or JavaScript.
For more information please refer to Page 49.

To configure the default text displayed on a node, click on 'View Settings' on the 'View Menu'.
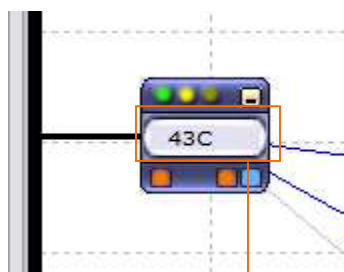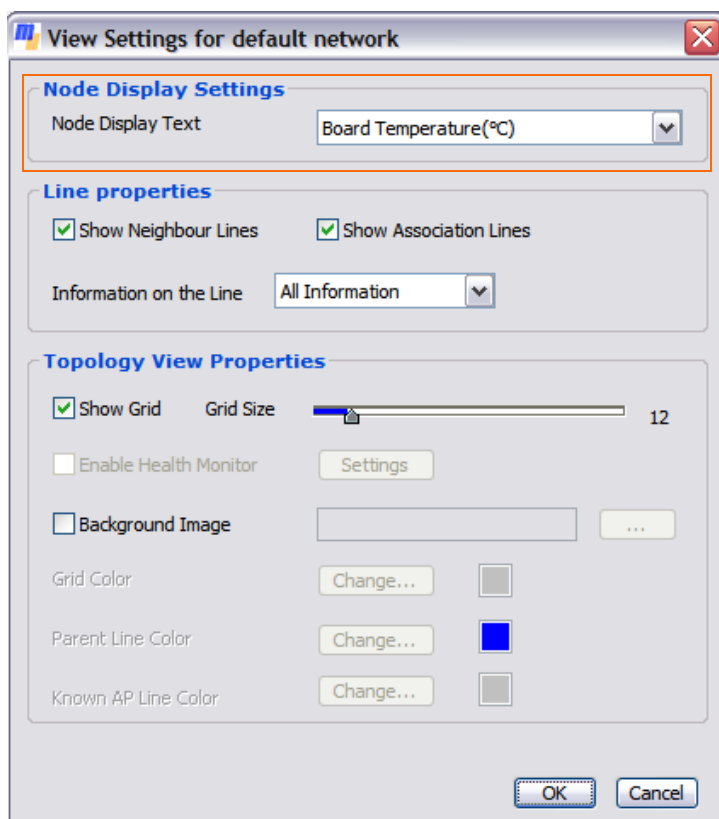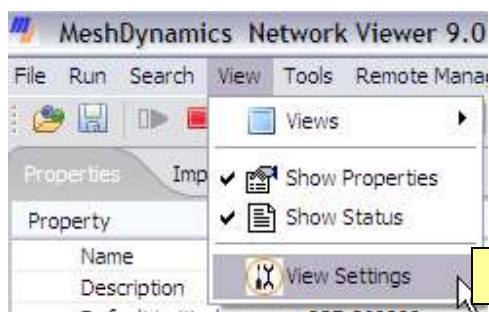
Node Text message Window

Choose from the list next to where it reads 'Node Display Text'. The default is the node model number.

Options for display are: node name, uplink transmit rate (Mbps), signal strength of parent downlink (dBm), board temperature, board voltage, and node configuration (4350, 4455, etc.).

Note: This option controls all node icon message windows on the Network Screen. To change an individual node text display, bring the cursor over top of the Node Text message window and right-click.
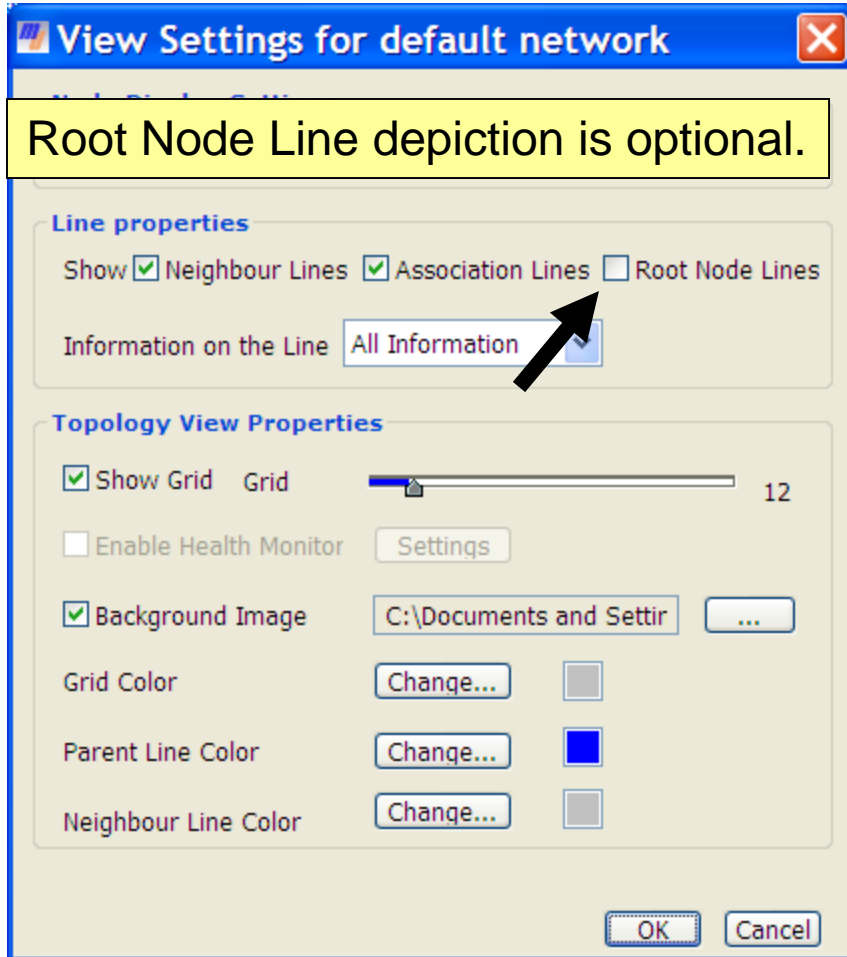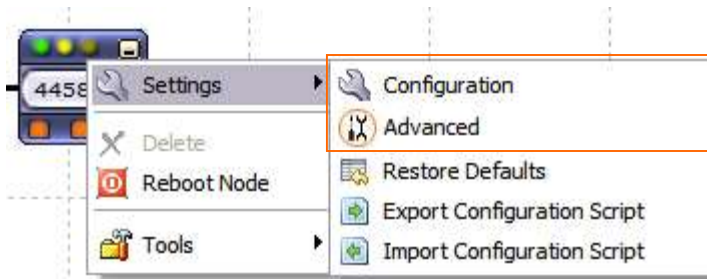
A node can be configured by right-clicking the node's icon and choosing one of the following from the 'Settings' sub-menu:

• Configuration

• Advanced

Configuration

This command allows configuration of the following:

• Node's identification parameters e.g. Name, IP address, etc

• The radio level settings for each interface on the node e.g. ESSID, Transmit Power, etc

• The authentication and encryption settings for each interface on the node.

• Virtual LAN and Access Control Lists

Pages 15 through 22 describe the parameters in more detail.

Advanced Options

This command allows configuration of the following:

• Per-packet QoS policy using Meshdynamics Effistream™ technology

• 802.11e EDCA category settings

• IGMP snooping

• Meshdynamics P3M™ technology

• Meshdynamics PBV™ technology

• Custom frequency using Meshdynamics RF Editor™

Pages 23 through 31 describe each of the parameters in more detail.

Batch configuration of a set of nodes

For automatically applying one node's configuration to all the nodes on your network, refer to Macro Actions on Page 32.

Node Configuration : General

A The 'Node Name' is a label for the node which will appear inside the node icon's message window as well as in the Properties List

B The 'Country Code' determines the channels at which the node operates. 'Country Code' should not be changed unless appropriate.

The IP address and Gateway must be on the same subnet.

C 'Preferred Parent' is the upstream node of choice.

D 'Heartbeat Interval' is the **rate** at which nodes broadcasts its information to the NMS/other nodes.

It may be temporarily changed to 1-2 seconds to help with antenna alignment/diagnostics. Normal range of 10-20 seconds is suggested.

E 'GPS Coordinates'

The Latitude and Longitude coordinates of the node can be entered in decimal form.

For Latitude, coordinates north of the equator are positive and south of the equator are negative numbers.

For Longitude, coordinates east of the meridian are positive, and west of the meridian are negative.

Note: This sets the default coordinates of the node. If the node is equipped with the GPS option, the coordinates reported in the heartbeat shall be updated automatically. The default coordinates are used if the node does not have a GPS.

F 'Mobility Mode' can be set to :

• Stationary
• Mobile Infrastructure (for stationary nodes that will serve as infrastructure for mobile nodes).
• Mobile (for mobile nodes).

For Units with the optional Scanner radio, the 'Mobile' mode enables the node's mesh algorithm to become more dynamic with respect to its environment.

For stationary nodes that act as Infrastructure to mobile nodes, the 'Mobile Infrastructure' mode optimizes the network performance parameters for mobile child nodes.

Node Configuration : Interfaces

The 'Interfaces' tab of the Node Configuration window allows the user to control the **behavior** of each radio in the node.

1 To modify a radio, first select which radio is to be modified by clicking on the appropriate button to the right of the wording

MD6455-LLJAxx
A. 5G BHUp Link   (wlan1)   ○
B. 5G Down Link   (v_wlan0)   ○
C. 5G Down Link   (wlan0)   ○
D. 2.4G Down Link   (wlan2)   ◉ **1**
E. 5G Scanner   (wlan3)   ○
F.
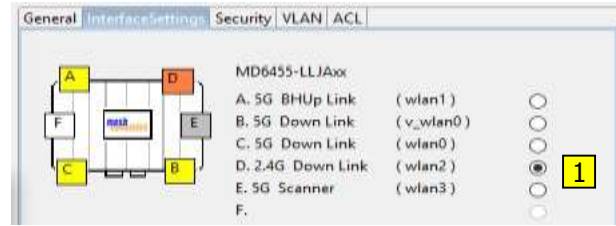
2 In selecting either the Downlink radio, or the Access Point radio, more options will appear in the lower part of the window.

General | InterfaceSettings | Security | VLAN | ACL

MD6455-LLJAxx
A. 5G BHUp Link   (wlan1)   ○
B. 5G Down Link   (v_wlan0)   ○
C. 5G Down Link   (wlan0)   ○
D. 2.4G Down Link   (wlan2)   **2** ◉
E. 5G Scanner   (wlan3)   ○
F.   ○

v_wlan0 interface for IEEE 802.11 client connection to the wlan0 backhaul.

Settings for (wlan2) - 04:F0:21:25:1C:03

Max Transmit Rate   Auto
Power Level Setting   ▬▬▬▬▬▬ 100 %
Ack Timeout   ▬ 50 microsec
Fragmentation Threshold ▬▬▬▬▬ 2346 bytes
RTS Threshold   ▬▬▬▬▬ 2347 bytes

ACK timeout is increased when the distance of the radios exceeds default IEEE 802.11 settings

ESSID   c6_123   ☐ Hide ESSID
Supported Protocol 802.11b/g/n
Check for Advance Settings

Hides the ESSID (blank ESSID in beacons)

Appears only for 80211N and 80211AC Mesh nodes

☑ Allow Client Connecti

Options for client connectivity: When unchecked only Mesh nodes can connect through the interface.

Dynamic Channel Management
◉ Manual   6
○ Autc [   ] + - [   ]
View Supported Channel Inf

'Dynamic Channel Management' is best set to 'Auto'. Nodes choose channel with least RF interference

Update Cancel

All Mesh nodes will connect through backhaul radio. For IEEE80211 client connection, v_wlan0 service radio has been created on top of backhaul radio.

18

The 'Interfaces Advance Settings' tab of the Node Configuration window allows user to configure the 80211N and 80211AC related settings for the radio.

Interface Advance Settings   ✕

Interface Advanced Settings for 802.11a/n/ac

Channel Bandwidth	80 MHz
Secondary Channe	☐ above 40 MHz ☐ below 40 MHz
Preamble	auto
Guard Interval (20 MHz)	short
Guard Interval (40 MHz)	short
Guard Interval (80 MHz)	short

☑ LDPC

☑ TxSTBC

☑ RxSTBC

☑ Frame Aggregation

Max A-MPDU	64 KB
Max A-MSDU	3839 bytes

☐ GFMode
☑ 20/40MHz coexistence

Max MPDU	3895 bytes

OK   Cancel

Secondary Channel value above or below of primary channel

Channel Bandwidth can be 20MHz, 40MHz for 80211N and 80MHz for 80211AC

Guard Interval is the space between symbols being transmitted.

Enable or disable **Low Density Parity Check**

TX/RX-STBC is a technique used to transmit multiple copies of a data stream across a number of antennas and to exploit the various received versions of the data to improve the reliability of data transfer.

Enable or disable **Frame Aggregation**.

Max aggregation frame size.

19

Node Configuration : Security

▊ Backhaul Security

128-bit AES-CCM Key 2

128-bit AES-CCM Key 1

128-bit AES-CCM Key 3

4458

4350 ✓   [-28/54]

[8/54]   4455

[51/54]

4350
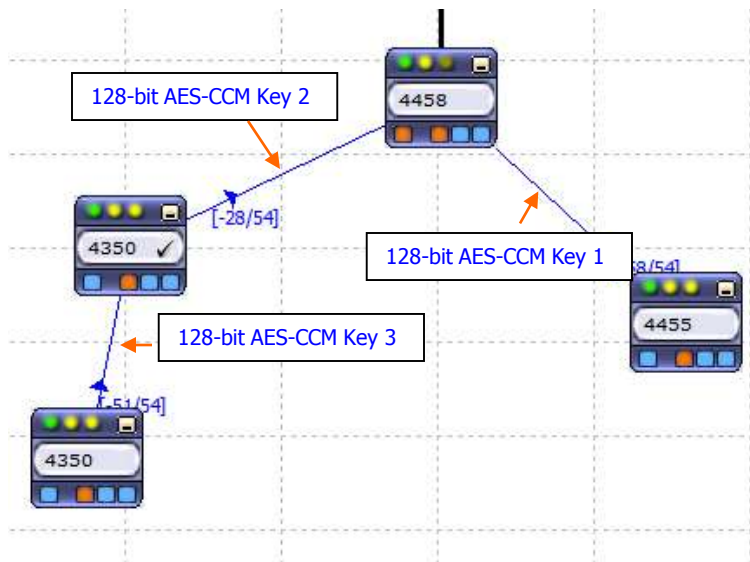
The wireless links between Meshdynamics nodes are automatically secured using hardware based 128-bit AES-CCM encryption.

CCM is a block-cipher mode of AES that includes:

• Counter for replay protection
• Message authentication code for source validation

Each link uses its own 128-bit temporal AES-CCM key for securing transmissions.

The temporal keys are randomly generated at the time of association.

Hence no settings are required for securing the backhaul traffic.

Client Connections through Service Radios

Standard 802.11 clients can connect through the service radios, unless the 'Allow Client Connection' option is unchecked for the service radios (See Page 16 for more information).

If 'Allow Client Connection' is checked, you are advised to configure a client access security scheme to prevent un-authorized access.

▊ Client Access Security

The following client access security schemes are supported:

• **Wired Equivalent Privacy (WEP-40 and WEP-104)**

Provides basic privacy to wireless packets sent over-the-air, but is considered to be less secure when compared to the other security schemes.

Since WEP was part of the original 802.11-1999 standard, it can assumed that most clients will support it.

• **WPA Version 1 – Personal mode (a.k.a. WPA-PSK)**

Requires users to authenticate using a shared pass-phrase. Supports both CCM and TKIP cipher schemes, with CCM being optional. Since TKIP uses WEP as its underlying algorithm, it is considered less secure than CCM.

• **WPA Version 1 – Enterprise mode (a.k.a. WPA-Radius)**

Requires users to authenticate with a RADIUS server using EAP or PEAP. Supports both CCM and TKIP cipher schemes, with CCM being optional.
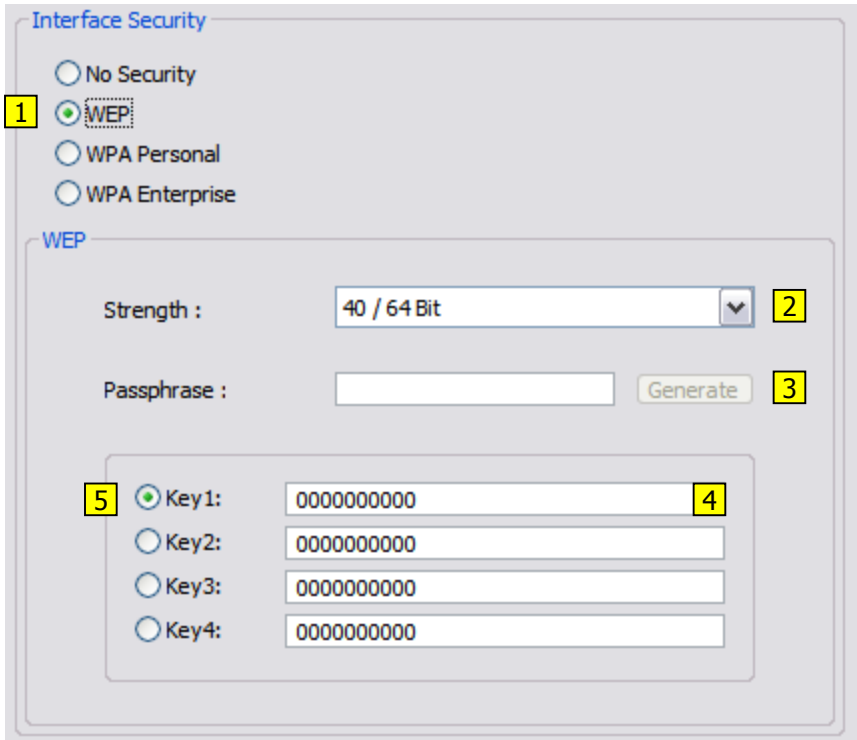
• **WPA Version 2 – Personal mode (a.k.a. WPA2-PSK or 802.11i-PSK)**

Similar to WPA-PSK, but mandates CCM support on clients.

• **WPA Version 2 – Enterprise mode (a.k.a. WPA2-Radius or 802.11i)**

Similar to WPA-Radius, but mandates CCM support on clients.

Node Configuration : Security

Setting up WEP Security

|1| Select WEP from the list of options.

|2| Choose the desired cipher strength (WEP-40 for 64 bit or WEP-104 for 128 bit).

|3| Type in a pass-phrase and click on 'Generate' to automatically generate the keys.

|4| One may also manually type the hexadecimal keys directly or edit the pass-phrase generated keys.

|5| Choose the transmission key index (1 by default).

Setting up WPA/WPA2 Personal Security

Interface Security

- ○ No Security
- ○ WEP
- **[1]** ◉ WPA Personal
- ○ WPA Enterprise

WPA Personal

Mode :	WPA ▼ **[2]**
Passphrase :	[ ] Generate **[3]**
Key :	[ ]
Group Key Renewal :	30 sec(s)

◉ Cipher CCMP   ○ Cipher TKIP

[4]

---

[1]   Select WPA Personal from the list of options.

[2]   Choose the desired mode (WPA or WPA2/802.11i)

[3]   Type in a pass-phrase and click 'Generate' to create the 256-bit PSK.

[4]   Select the desired encryption cipher (CCM or TKIP).

Node Configuration : Security

mesh dynamics

■ **Setting up WPA/WPA2 Enterprise Security**

1	Select WPA Enterprise from the list of options.
2	Choose the desired mode (WPA or WPA2/802.11i)
3	Enter the IP address of the RADIUS server. (Note: The node's IP address must be configured such that the RADIUS server is reachable from the node).
4	Enter the RADIUS server listen port. (default: 1812)
5	Enter the authentication secret to be used by the node.
6	Select the desired encryption cipher.
7	Check on 'Radius Server decides VLAN membership', if you want clients to be dynamically put on specific VLANs as decided by the Radius Server. (**The Radius Server must be configured to send the Egress-VLANID attribute specified by RFC 4675).**

Overview

• Uses the same infrastructure for multiple networks

• ESSID-based network membership for clients

• Completely transparent to clients

• Requires VLAN-aware switch

• Independent security profile per VLAN

• VLAN profiles must be created in each node's Configuration

• Ethernet Port eth0 and eth1 must also be configured, covered later.

Node Configuration : Virtual LANs

The 'VLAN' tab contains all necessary tools to create, modify, and secure a VLAN (**V**irtual **L**ocal **A**rea **N**etwork).

VLANs enable segregation of clients into logical networks even if they are all on the same physical network. This is achieved by tagging data packets from the clients with a **IEEE 802.1q** VLAN tag. A VLAN aware switch reads this tag and routes data packets accordingly.

VLANs support **IEEE 802.1p** bridge priority settings from 0-7. VLAN tagging thus serves to group some data packets together and assign them to one of eight differentiated classes of service (CoS).

In addition to supporting **IEEE 802.1p** priority settings 0-7, MD4000/MD6000 also supports **IEEE 802.11e** categories for each VLAN.

VLANs are created on Physical service radio interface. For MD4000 max 3 VLANs are created and for MD6000 max 7 VLANs are created.
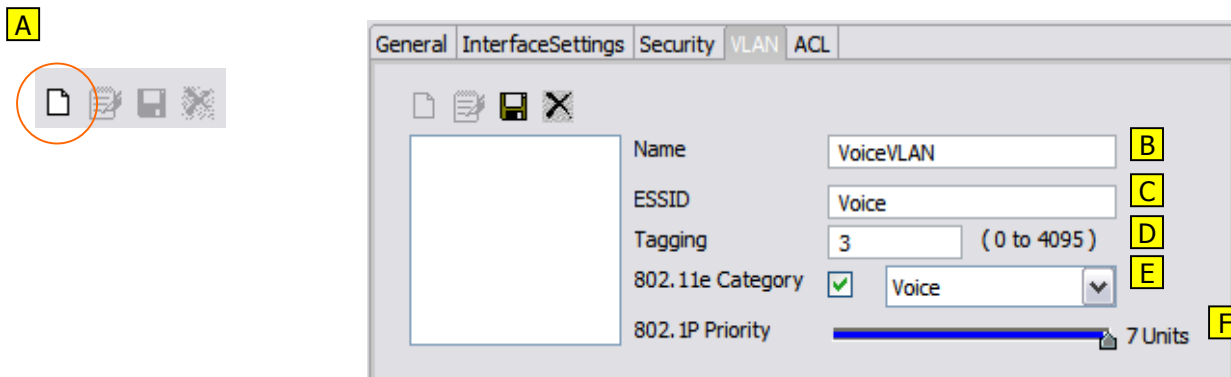
A To create a VLAN, click on the "New VLAN" icon (Label **A**).

B Enter the VLAN's name.

C Enter the VLAN's ESSID. The ESSID for the VLAN must be unique.

D Enter the 802.1q tag for the VLAN. The tag for the VLAN must be unique.

E For **IEEE 802.11e** based over-the-air prioritization, select a category.

F Select the **IEEE 802.1p** bridging priority.

G **Security encryption** for VLANs mirror those for node radios. Each VLAN can be configured with its own private security scheme. WPA Personal and WPA Enterprise options are supported.
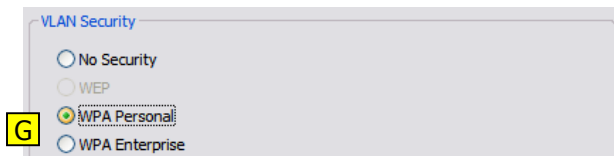
H After creating, modifying, and securing a vlan, it is possible to **temporarily** save the vlan (while another is being created, for example) by clicking on the 'Save' icon.

I After all vlans are saved in the list below the icons, one can then **permanently** save the VLANs by clicking the 'Update' button, bottom of the 'Node Configuration' window.
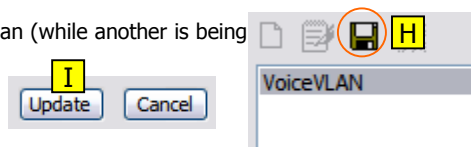
Notes:

1. After Creating the VLANs the Unit should be rebooted.
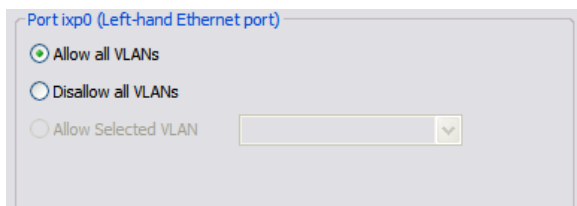
For advanced information refer to Advanced Configuration: Ethernet on Page 26

The MD4000/6000 always includes an implicit 'default' VLAN. This is the VLAN that is used when no VLANs are configured.
The 'default' VLAN is also the management VLAN for the mesh nodes. All management packets are treated as part of this VLAN.
Moreover, the IP address assigned to the node is also treated as part of the default VLAN. (See Node Configuration : General on Page 15).

The ETHERNET ports are configured to 'Allow all VLANs' by default. This induces the MD4000/6000 to:

• Transmit untagged packets for the 'default' VLAN and tagged packets for all other VLANs.
• Assume received packets without a tag to belong to 'default' VLAN.
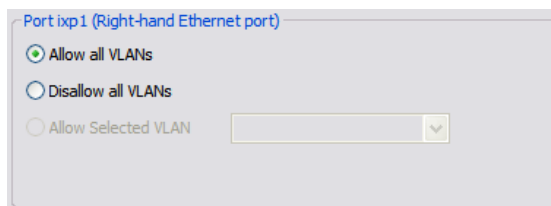
<table>
<tr><td>Port ixp0 (Left-hand Ethernet port)</td><td>Port ixp1 (Right-hand Ethernet port)</td></tr>
<tr><td>⊙ Allow all VLANs
○ Disallow all VLANs
○ Allow Selected VLAN   [▽]</td><td>⊙ Allow all VLANs
○ Disallow all VLANs
○ Allow Selected VLAN   [▽]</td></tr>
</table>

In the default setup, it is assumed that the mesh nodes are connected to a VLAN aware switch.
On the switch, the port where the mesh node connects is configured to allow and tag packets belonging to all VLANs except the Management VLAN. The packets belonging to the Management VLAN must ingress the mesh node as untagged.

The Ethernet tab allows mapping of VLANs to each of the ETHERNET ports on the MD4000/6000 family of mesh nodes.

The mapping allows the following additional options:

Allow selected VLAN

In this mode, untagged packets received are assumed to be part of the selected VLAN. Packets received with tags other than the selected VLAN are dropped.

Additionally packets belonging to the selected VLAN are transmitted as untagged. Packets belonging to other VLANs including the 'default' VLAN are not transmitted on the port.

This option allows the usage of VLANs without requiring a VLAN aware switch. The most common use of this option is on the peripheral ETHERNET port eth1.

Disallow all VLANs

In this mode, packets received with tags are dropped. Packets received without a tag, are assumed to be part of the 'default' VLAN.

Additionally only packets belonging to the 'default' VLAN are transmitted on the port.

Option	Ingress Logic	Egress Logic
Allow all VLANs	Untagged packets are put on the 'default' VLAN. Tagged packets belonging to a VLAN not registered on the node are dropped.	Packets belonging to the 'default' VLAN are sent untagged. Other packets are sent tagged.
Disallow all VLANs	Untagged packets are put on the 'default' VLAN.Tagged packets are dropped.	Packets belonging to the 'default' VLAN are sent untagged. Other packets are dropped.
Allow selected VLAN	Untagged packets are put on the selected VLAN. Tagged packets not belonging to the selected VLAN are dropped.	Packets belonging to the selected VLAN are sent untagged. Other packets are dropped.

Node Configuration : Access Control List

The 'ACL' tab serves two purposes. The first purpose is to give the node the ability to **restrict service** to any device given its MAC ID. This can be useful if it is seen (via the "Client Activity" tab) that a particular client is unjustly consuming bandwidth. ACL configuration applicable only when respective interface "Allow client connection" configuration is enabled in "Interface settings".
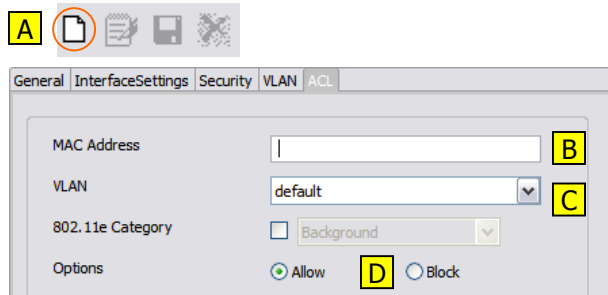
A To add MAC ID in ACL, click on the 'New' icon.

B

C This will allow the user to enter the MAC ID (label B).

After the MAC ID is entered, select the default or VLAN to choose network.

D Now select 'Block' option.
Then click the 'Update' button at the bottom of the window.

E The 'Reject clients not in list' option allows a "White-List" implementation. Using this option, only the listed clients shall be allowed to join the network.
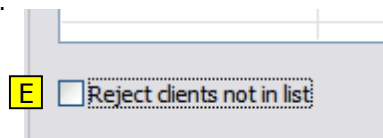
NOTE: When implementing a "White-List", please ensure that there is at least one entry with the 'Allow' option, otherwise no 802.11 clients will be able to connect wirelessly to the node.

The second purpose of the ACL tab is to provide a specific type of service (e.g. VLANs and IEEE 802.11e category) for a given MAC ID.

VLANs and IEEE 802.1p provide priority buckets 0-7 for transmissions over the backhaul. Each VLAN may also be assigned one of four IEEE 802.11e categories, with differentiated contention window timings.

Differentiated Class of Service (CoS) for clients not part of a VLAN or a network that is not VLAN aware requires the ability to mark the category of service a specific client should belong to, based on its MAC ID.

IEEE 802.11e settings for clients not part of a VLAN is especially useful when CoS is needed but VLANs are not present on the network. Example: a video camera connected via Ethernet to a mesh node requires a 802.11e "video" differentiated class of service.
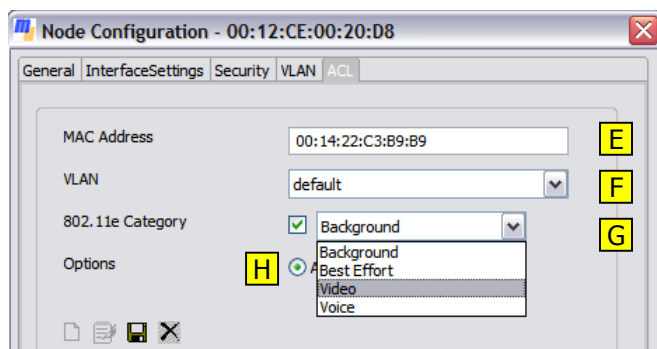
E To provide a specified service, first type in the pertinent MAC ID

F Next, select which created VLANs will be allowed for the "device", as well as 802.11e category. **G**

H After these settings are complete, select the 'Allow' option.

I Lastly click the 'Update' button at the bottom of the 'Node Configuration' window.

Advanced Configuration : IGMP

Meshdynamics MD4000/6000 family of mesh nodes implement IGMP (**I**nternet **G**roup **M**anagement **P**rotocol) snooping, a feature that allows optimization of multi-cast transmissions.

Unlike broadcast traffic that needs to be sent to everyone on the network, multi-cast traffic needs to be sent only to the devices that have subscribed to it.

When enabled, IGMP snooping shall forward multi-cast traffic on an interface only if there are one or more subscribers for its group.

A Host can join a group by sending a **IGMP Join** message for that group.
Similarly a host can leave a group by sending a **IGMP Leave** message for that group.

NOTE: IGMP Snooping may cause issues if the devices on the network do not comply with the IGMP v2 and IGMP v3 standards.

Advanced Configuration - 00:12:CE:00:00:6C

| IGMP | RF Editor(tm) | Effistream(tm) | Ethernet | 802.11e Category | PBV(tm) | P3M(tm) |

☐ IGMP Snooping

Without IGMP snooping, multicast traffic is treated in the same manner as broadcast traffic. (ie. It is forwarded to all ports)

With IGMP snooping, multicast traffic of a group is only forwarded to ports that have membership of that group. IGMP Snooping generates no additional network traffic, allowing you to significantly reduce multicast traffic passing

[Update]   [Cancel]

To enable IGMP Snooping, check the 'IGMP Snooping' option and click the 'Update' button near the bottom of the window.

References

IGMP v1 : RFC 1112
IGMP v2 : RFC 2236
IGMP v3 : RFC 3376

Advanced Configuration : RF Editor™

Meshdynamics RF-Editor™ allows usage of custom center frequencies and channel widths, outside the IEEE 802.11a/b/g standards.

The IEEE 802.11a/b/g standards defines 20 MHz wide channels.

The 802.11b and 802.11g standards define transmissions in the 2412-2484 MHz frequency band.
The 802.11a standard defines transmissions in 5180-5320 and 5745-5825 MHz frequency bands.
The 802.11h amendment adds the 5400-5700 MHz frequency band for European countries to the 802.11a standard.

Meshdynamics MD4000/6000 family of products support the following frequency range as standard:
2412-2484 MHz and 4940-5900 MHz

Options outside the above range (including licensed frequency bands) are also available for military, non-US and non-FCC applications. Contact your sales representative for more information.

5, 10, 20 and 40 MHz wide channel widths are supported for the above range.

The table below enlists the supported rates for the channel widths for the supported frequency range.

Width	4.9 - 5.9 GHz OFDM mode	2.4 - 2.5 GHz DSSS mode	2.4 - 2.5 GHz OFDM mode
5 MHz	1.5, 2.25, 3, 4.5, 6, 9, 12, 13.5 Mbps	0.25, 0.5, 1.375, 2.75 Mbps	1.5, 2.25, 3, 4.5, 6, 9, 12, 13.5 Mbps
10 MHz	3, 4.5, 6, 9, 12, 18, 24, 27.5 Mbps	0.5, 1, 2.75, 5.5 Mbps	3, 4.5, 6, 9, 12, 18, 24, 27.5 Mbps
20 MHz	6, 9, 12, 18, 24, 26, 48, 54 Mbps	1, 2, 5.5, 11 Mbps	6, 9, 12, 18, 24, 26, 48, 54 Mbps
40 MHz	12, 18, 24, 36, 48, 72, 96, 108 Mbps	2, 4, 11, 22 Mbps	12, 18, 24, 36, 48, 72, 96, 108 Mbps

In addition to custom channel widths, custom channel center frequencies are also supported.

The RF Editor™ is not enabled in the standard Meshdynamics Network Viewer. Please contact your sales representative for more information on enabling this feature.

Meshdynamics provides the RF Editor™ capability *"as is"* without warranty of any kind, either expressed or implied, including, but not limited to, the implied warranties of merchantability and fitness for a particular purpose.

The entire risk as to the quality, legality, and performance of RF Editor™ is with the user.

Should the RF Editor™ prove defective, or cause Meshdynamics nodes to generate RF in an available or illegal frequency in a particular region, the user will assume the cost of all necessary repair, correction, or legal action.

Meshdynamics Effistream™ allows setting packet based policies for QoS and security.

The policy definitions are based on 17 Layer-2/3/4 protocol fields. Fields include UDP ports/TCP ports/RTP media types/IP addresses/etc.

Policies include Single shot (NO-ACK) transmission, 802.11e category assignment for QoS and blocking of packets.

The NO-ACK transmission optimizes network performance for Constant Bit Rate (CBR) applications. CBR applications do not need MAC-layer re-transmissions, and hence setting the NO-ACK policy can improve CBR application performance.

In the Effistream™ tab of the Configuration window click on Add Rule **[1]**, and select a matching Criteria **[2**] and Value **[3]**
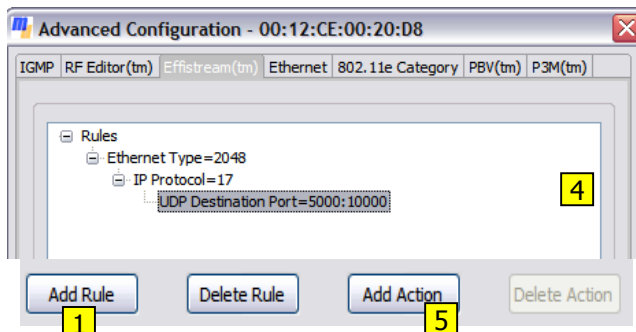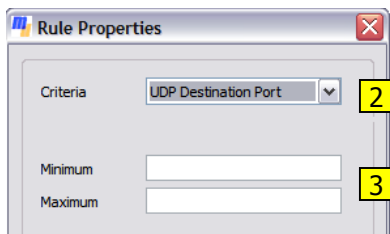
The Rule gets added into the main hierarchy **[4]**.

Adding child rules specifies the AND condition, whereas adding sibling rules specifies an OR condition.

e.g. The figure on the right shows an AND condition between Ethernet Type=2048, IP protocol = 17, UDP destination port = 5000:10000.

After completing the condition press the Add Action button **[5]** to define the policy for the match **[6]**.
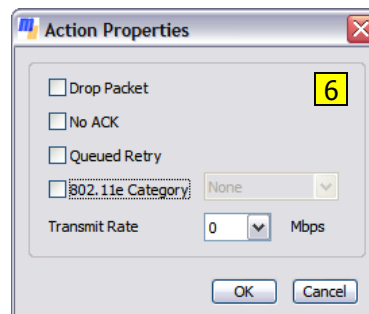
The example on the right shows

1)   For UDP packets destined to ports 5000-10000 with a RTP payload type of G.729 and length between 150 and 170, the 802.11e voice category is applied with the NO-ACK single shot transmission policy

2)   The MICROSOFT NETBIOS (File sharing) ports 135, 137-139 and 445 are blocked
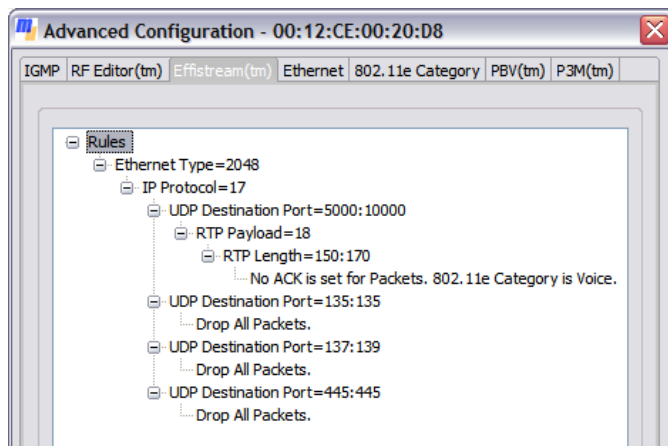
Behavior of Effistream :

ACTION : IMCP DROP

This figure represents, If the rule for IP protocol =1 (i.e., '1' represents ICMP protocol) and action like 'Drop all packets' as shown, then on that particular device all ICMP traffic will be dropped. Effistream is applicable for only forwarded traffic
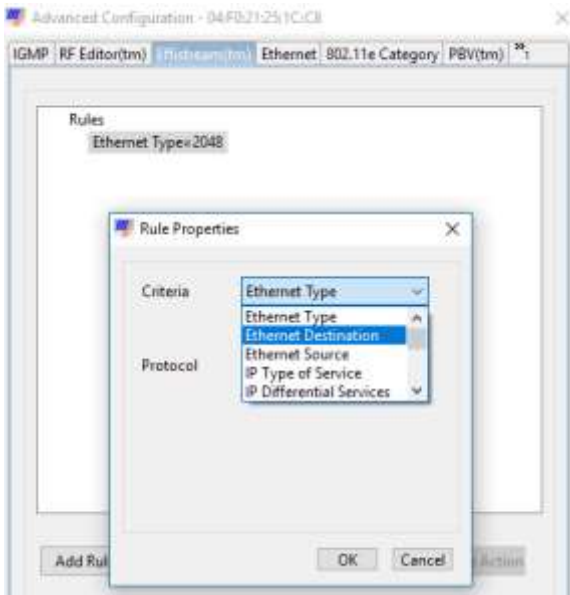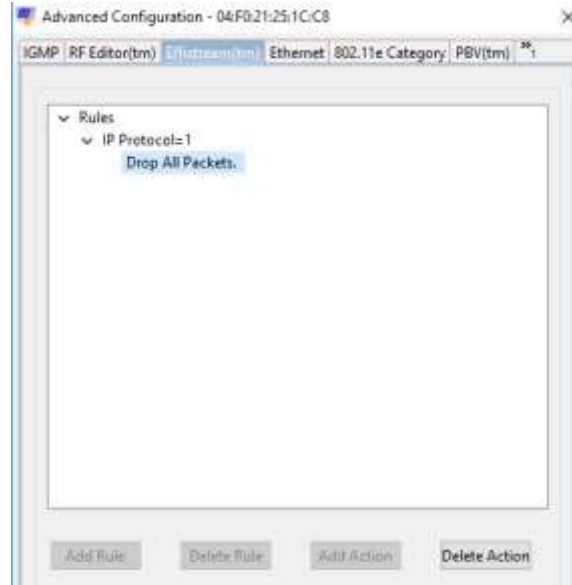
Users can select any number of rules with respective specific requirements. This figure shows few rules which users can select.

Advanced Options : 802.11e Category

The IEEE 802.11e standard defines 4 access categories:

- Background
- Best Effort
- Video
- Voice

The default contention window parameters are defined for each of the 4 categories. The '802.11e Category' tab allows tweaking of the CSMA/CA contention window parameters.
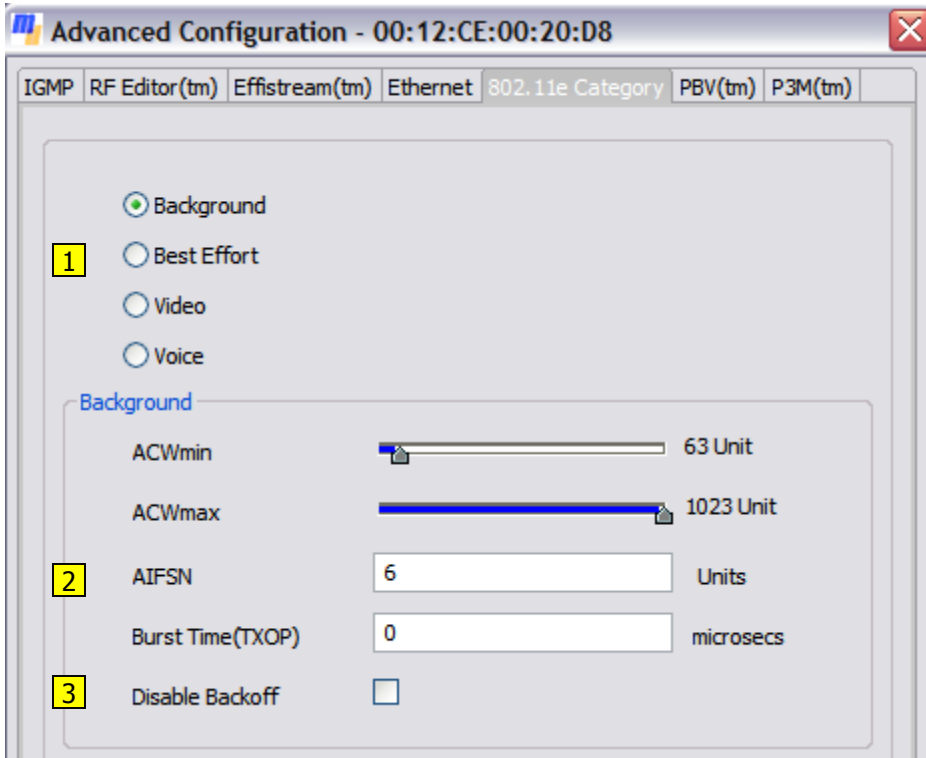
1   Select a 802.11e Category to modify.

2   Change the CSMA/CA contention window parameters as desired.

3   Check 'Disable Backoff' to completely disable the CSMA/CA Binary Exponential Backoff.

NOTE: Changing the CSMA/CA contention window parameters is not advised as it may create network performance issues.

For more information on the above parameters, please refer to the IEEE 802.11e standard.

PBV™ is a software option available on Meshdynamics MD4000/6000 family of mesh nodes.

When enabled, PBV™ provides a standards compliant Session Initiation Protocol (SIP) registrar and proxy on the MD4000/6000 mesh node.

This allows for out-of-box usage of SIP compliant phones on the network, without requiring a PBX infrastructure.

The PBV™ tab on a node's advanced configuration page shows the current PBV™ settings for the node.

Since PBV™ settings need to be consistent across the network, modifications to the PBV™ configuration are done using the 'PBV™' tab on the 'Status Window'.
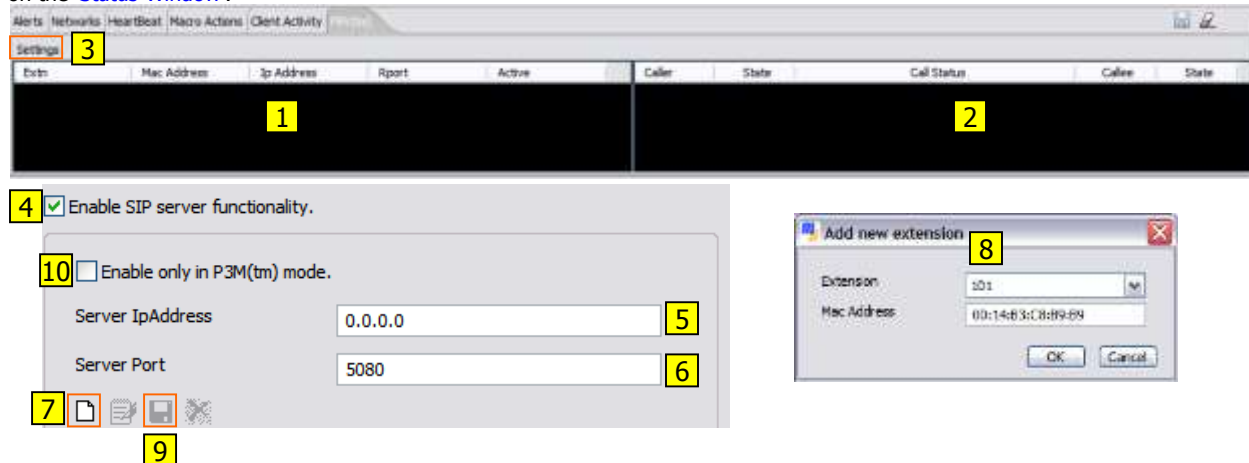
The 'PBV™' tab on the 'Status Window' consists of two sections : Extension Status **[1]** and Call Activity **[2]**.

Extension Status

The extension status section displays all the configured extensions, with their current status. If the extension is active, the IP address of the device is also displayed.

Call Activity

The call activity section displays SIP protocol details of all active calls on the network. The information shows the source and destination of each call along with the SIP protocol state.

Configuration

To configure the PBV™ settings and extensions, click on the 'Settings' button **[3]**.

Check on 'Enable SIP server functionality' **[4]**.

Enter the primary SIP server IP address **[5]** if one exists. If there is no other SIP server on the network, enter any IP address of your choice. The same IP address must be entered on the SIP phones.

Enter the SIP UDP port **[6]**. Typically this is 5080.

Press the 'New' button **[7]** to add extension numbers. The MAC address of the phones will need to be entered for each extension **[8]**.

Save the extension entry by pressing the 'Save' button **[9]**.

P3M™ mode options

If a primary SIP server exists on the network, and you would like the MD4000/6000 PBV™ functionality to kick in only when the network segment is cut-off from the main infrastructure, check on the 'Enable only in P3M™ mode' option **[10]**.

For more information on P3M™ mode please refer to Page 29.

Updating the PBV™ configuration on the nodes

To update the PBV™ configuration on the nodes, refer to Page 36.

Advanced Options : P3M™

P3M™ or Persistent 3rd Generation Mesh is a software option available on Meshdynamics MD4000/6000 family of mesh nodes.

P3M™ is intended for dynamic military, transportation, and public safety applications, as well as in critical applications such as mine safety.

P3M™ allows nodes to structure the network dynamically, even if there is no fixed connection anywhere in the network or if the fixed connection is lost e.g. the ROOT node. Patent-pending route-finding algorithms permit the nodes to establish the optimal topology rapidly and to reconfigure quickly as nodes move in relation to one another and any fixed points.

This allows for persistent high-performance networking, regardless of the topology formed by the mobile nodes.

P3M™ features have also been proven in demanding underground mining environments where possible cave-ins and other disasters may lead to a section of the network becoming isolated from the main portion of the network.

With P3M™ miners in the isolated sections may still communicate with one another, providing persistent VoIP and location capabilities and potentially speeding rescue.

P3M™ allows for networks to separate when out-of-range and automatically rejoin when in-range.

To enable P3M™ check on 'Activate P3M™ mode' **[1]**.
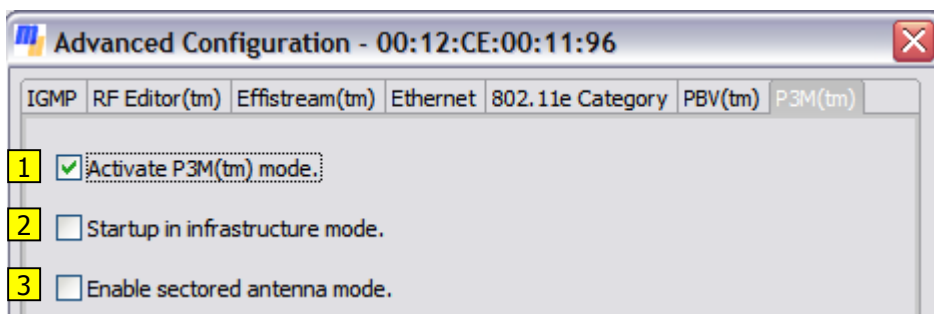
Options 'Startup in infrastructure mode' **[2]** and 'Enable sectored antenna mode' **[3]** are not required for purely mobile environments e.g. an underground mine deployment of stationary nodes.

When 'Startup in infrastructure mode' **[2]** is enabled, the mesh nodes startup normally and go into P3M™ mode after they loose connectivity.

This is useful for environments where loss of connectivity is the exception rather than the rule.

If sectored antennas are in use, select the 'Enable sectored antenna mode' **[3]** option.

P3M™ mode cannot be enabled on nodes that do not have a scanner radio AND the scan channel list for the uplink radio is empty.

When enabled on mobile nodes with scanner radios, P3M™ assumes omni-directional antenna usage.

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Network Management Security

■ Basic Security

The Meshdynamics Network Viewer can be locked into a read-only view state by setting an administration password.

The read-only view state allows users to view the network state, but not configure or modify the node's settings.

1 Set an administration password for the network by right-clicking the network tab and selecting the 'Set Password for this network' option.

2 Type in the desired password and press OK.

3 Lock the network by right-clicking the network tan and selecting the 'Lock this network' option.
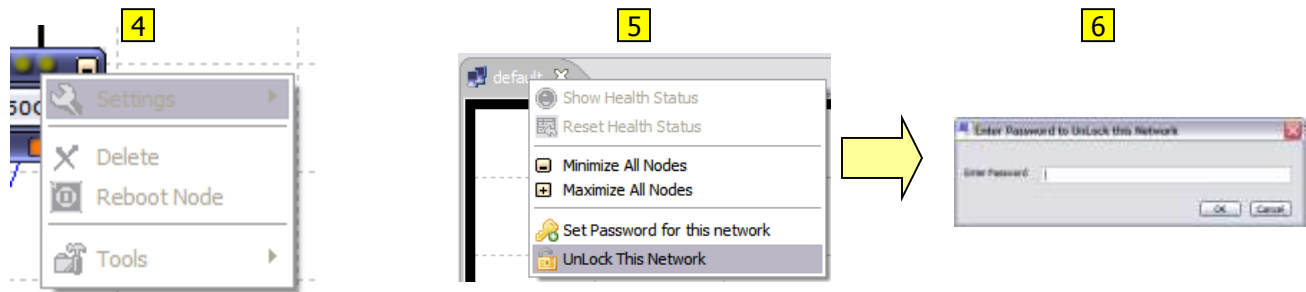
4 In the 'Locked' state configuration changes cannot be made.

5 The network can be unlocked by right-clicking the network tab and selecting 'UnLock this network' option.

6 The network password will need to be entered to unlock the network.

This method is useful in deployments where a single PC runs the Network Viewer software, and the administrator wants to ensure that others can view the status of the nodes but not modify the configuration.

Note that this is not the best method to securing your mesh nodes.
This method has the following loopholes:

• The administration password is only valid for the particular machine where it was entered. If the Meshdynamics Network Viewer software is run on another machine, the user can still modify the configuration of the nodes.

• A user may delete the .net file (in the Networks) corresponding to the network and restart the Meshdynamics Network Viewer. This will remove the administration password from the network.

• Refer to Page 31 for additional security options.

Enhanced 128-bit AES Security

The Meshdynamics Structured Mesh™ protocol used by the MD4000/6000 mesh nodes uses 128-bit AES encryption to prevent un-authorized nodes from joining the network. Additionally Meshdynamics Network Viewer also uses 128-bit AES encryption to communicate with the mesh nodes.

All MD4000/6000 nodes are factory assigned to the 'default' mesh network community with a common 128-bit AES key. This enables the users to use them by simply turning them on.

Since all factory shipped MD4000/6000 nodes use the same mesh network community and 128-bit AES key :

1.   **Any person can power-on another MD4000/6000 mesh node and join it to your network.**

2.   **By joining the un-authorized mesh node with your network, the person can connect other client devices to this mesh node and completely override any security schemes you may have implemented with your mesh nodes.**

3.   **The person can modify/change/corrupt the configuration of your mesh nodes by running the Meshdynamics Network Viewer software on his client device.**

To avoid the above issue, it is recommended that you create your own mesh network community with a password and move your mesh nodes to that network.

1 To create your network community select the 'New Network' option from the File menu.

2 Enter a network name and the password. The password can be up to 16 characters long. The 128-bit AES key is automatically generated based on the password.

3 A new network tab is created near the top of the network screen.

After creating the mesh network community, run the 'Move Nodes To' macro and select the created mesh network community to move your mesh nodes.

The mesh nodes will need to be rebooted for the changes to take effect.

Please refer to 'Macros : Moving Nodes' on Page 33 for more information.

A combination of the following is recommended to secure your mesh nodes :
•   **Basic security with an administration password. (See Page 30).**
•   **Enhanced 128-bit AES security**
•   **One of the Client Access security schemes**

Macro Actions : Overview

It is convenient to perform the same operation on multiple nodes (moving nodes to a new network, setting security, creating vlans, etc.). The 'Run Macro' option gives the user the ability to select any number of active nodes on which to perform such operations.

To select nodes for macro operations, go to the 'Run' menu and select 'Run Macro': **A** This will **two** options for selection. **B**
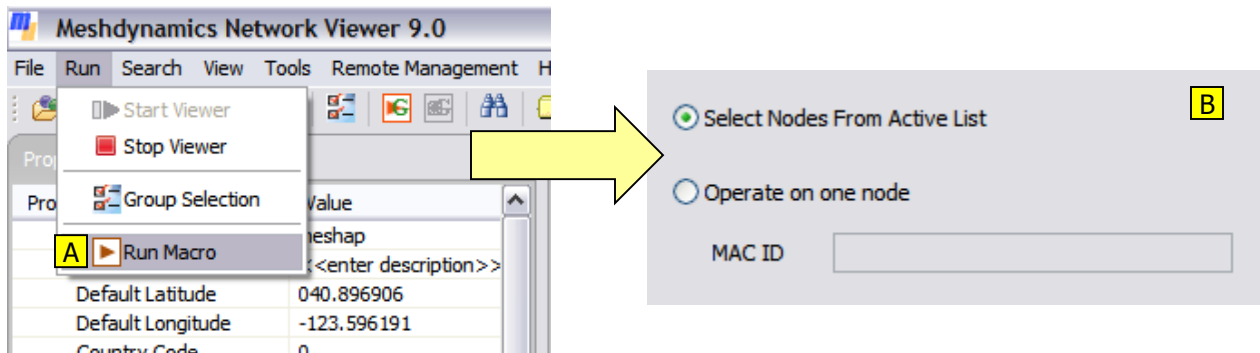
Selecting nodes from the "Active List"

C Group Select nodes by first clicking on the 'Group Select' icon. Then SHIFT+CLICK on each desired node. A blue checkmark will appear inside the node icon text window adding the nodes to the 'Active List' . **D** The selection is also added to the 'Macro Actions' status tab. **E**

C — Enable Group Select Mode

D — Blue Check Marks appear on Selected Nodes
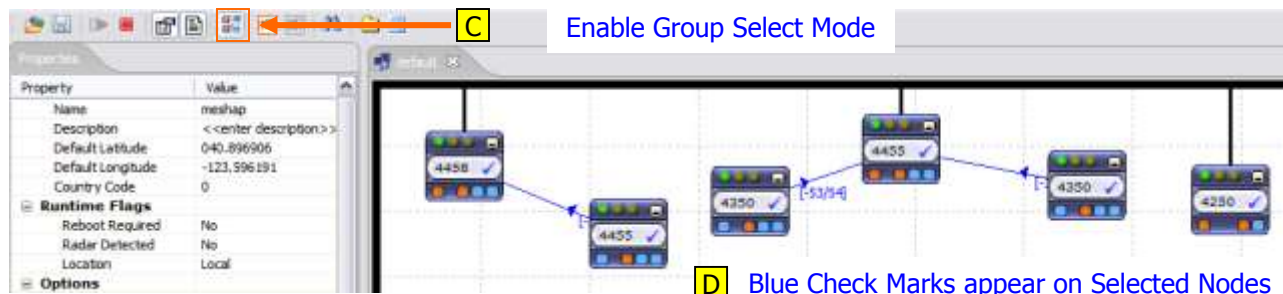
Mac Address	Macro Action Time Stamp	Node Name	Macro Name	Status	Progress
00:12:CE:00:00:B0	Sep 03, 16:06:15	meshap	Group Selection	Selected	
00:12:CE:00:11:96	Sep 03, 16:06:13	GuestAP don't move!	Group Selection	Selected	
00:12:CE:00:00:6C	Sep 03, 16:06:14	meshap	Group Selection	Selected	
00:12:CE:00:00:00	Sep 03, 16:06:13	meshap	Group Selection	Selected	
00:12:CE:00:20:D8	Sep 03, 16:06:12	meshap	Group Selection	Selected	
00:12:CE:00:00:48	Sep 03, 16:06:16	meshap	Group Selection	Selected	

Nodes can also be added to the 'Group Selection' by usage of the standard Ctrl+Click, Shift+Click and Ctrl+A keys in the Macro Actions window [E].

Nodes may also be selected by **manual entry** of MAC ID as the second selection option:
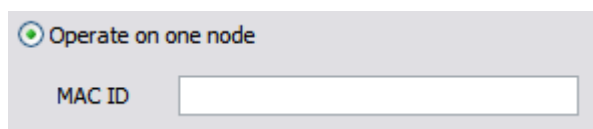
Macro Actions : Moving Nodes

■ Moving the mesh nodes to a mesh network community other than the factory 'default' secures the mesh nodes from un-authorized access and modifications.

A Moving mesh nodes to another network is performed by the 'Move Nodes To' macro option.

B To restore the node back to the 'default' mesh network community use the 'Restore Default Settings' macro option.

C Always reboot the nodes after completing the move operation to confirm that the change was made.
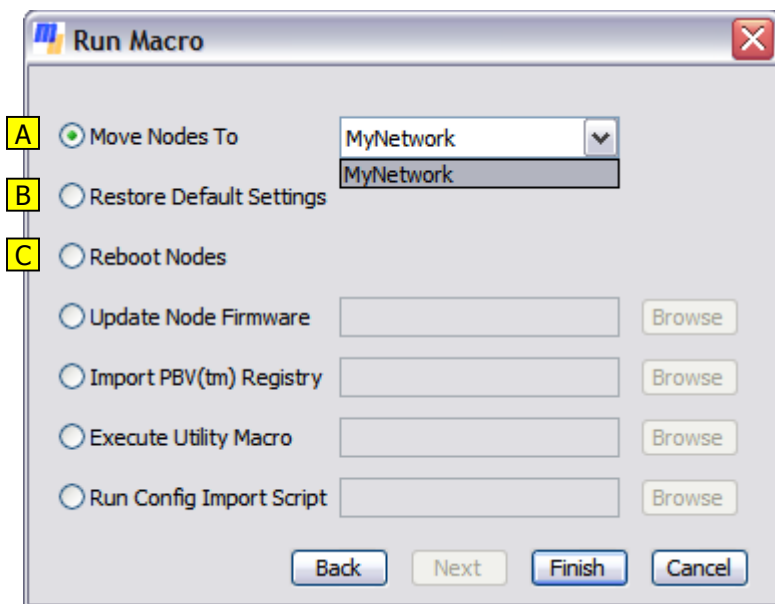
Personnel that "move" mesh nodes from one network to another must have knowledge of the names and passwords of both current and future networks. Only authorized personnel would have access to both pieces of information. As a result, MeshDynamics mesh node cannot be stolen and arbitrarily joined to another network. Unless its current network and/or password are changed, it cannot join another network.

■ The 'Move Nodes To' option in the 'Run Macro' window refers to **created mesh network communities.**

The drop-down list to the right of the wording provides the selection of created networks (above). Note that after this selection is made and the 'Finish' button is clicked, each node that is to be moved to a new network will require a reboot. The nodes will then appear in the Network Screen under the appropriate network tab.

Refer to Network Management Security on Page 31 for more information on creating mesh network communities.

Notes:

1. Any newly created network must contains at least one root node. If a network is populated with only relay nodes with no root (wired Ethernet link) then they will remain in scan mode in search of a root node. Heart beats are received only after a parent-child link is established: these relay nodes will not appear on the NMS. Only linked nodes appear on the NMS.

2. The operation order should start at the edge nodes and move upstream towards the root. The root nodes should therefore be operated on last. Consider the case where a move network request as been sent to a group of nodes, followed by a reboot request. If the root moves to a new network first and then reboots, commands being sent to other nodes are lost. Only the root nodes will have moves to the new network. In the reverse case, the root node remains the conduit to have all the other nodes move to the new network and begin their search for a root node in the new network, which comes up at the end, completing the links.

3. The Network Key (for a newly created network) should be recorded and stored in a safe place. If misplaced, technical support personnel can provide you with a utility to restore factory default settings etc on the nodes.

Most networks require the same configuration parameters to be applied on all nodes in the network. This includes security schemes, Effistream™ QoS policies, Virtual-LAN configuration, Access Control Lists, etc.

To automate configuration for a given set of nodes on your network, you will need to configure one of the nodes with all the desired parameters.

1 After the node has been configured, right-click the node's icon and select 'Export Configuration Script' from the Settings sub-menu.
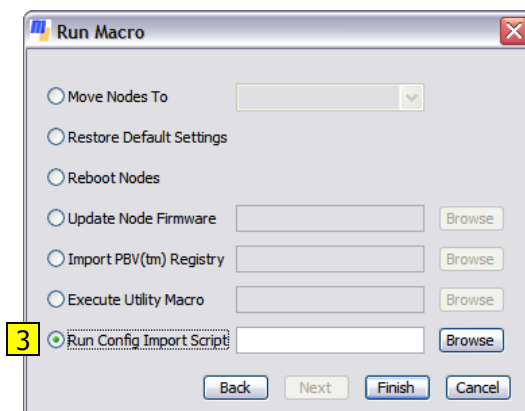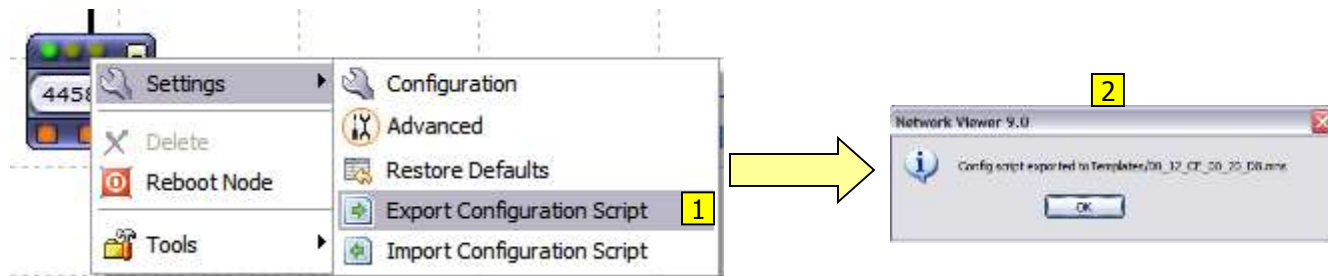
2 The configuration script is exported to a file in the 'Templates' folder of the Meshdynamics Network Viewer.

3 After the configuration script is exported, choose the 'Run Config Import Script' macro option to automatically configure the selected nodes with the same parameters as the source node.

Notes:

1. The mesh nodes will need to be rebooted for the changes to take effect.

2. Meshdynamics PBV™ configuration is not imported using this macro. To import Meshdynamics PBV™ configuration refer to Page 36.

Macro Actions : Firmware Update

■ The 'Update Node Firmware' macro action requires node specific firmware files to be present in the 'Updates' folder of the Meshdynamics Network Viewer.

The node specific firmware files are of the form *firmware_MAC_ADDRESS.zip*.

To obtain the node specific files for the latest firmware, please contact Meshdynamics Technical Support.
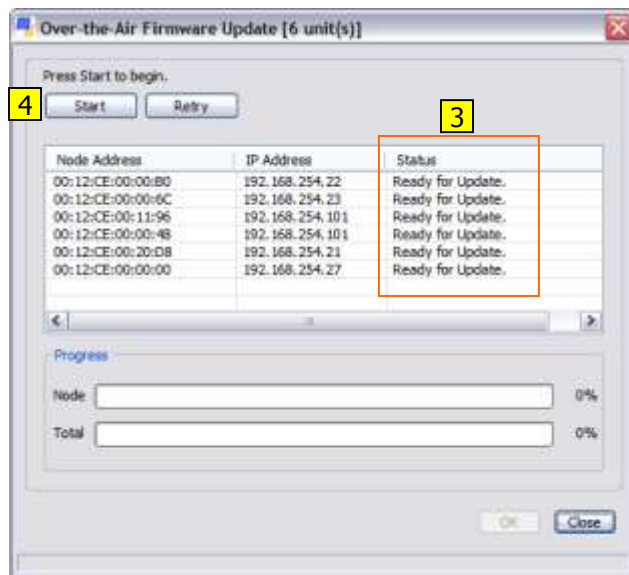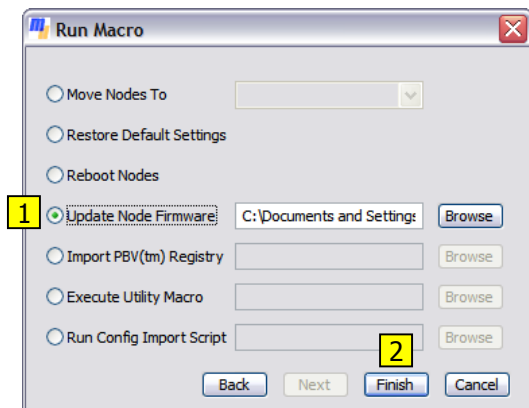
1 To update the firmware on your nodes select the 'Update Node Firmware' macro option.

2 Click on the 'Finish' button.

3 Make sure that the status column reads 'Ready for Update' for all selected nodes.

4 Press the 'Start' button and wait until the operation is completed.

Notes:

1.   **The nodes need to be IP-reachable from the PC running the Meshdynamics Network Viewer to perform the upgrade.**

2.   **The Firmware update is applied after the nodes are rebooted.**

3.   **Please make sure the nodes remain powered-on during this process or else the firmware could get corrupted. If the firmware is corrupted, the node shall try to recover the original factory firmware. If this fails the node shall be non-operational and needs to be sent back to Meshdynamics Technical Support for repair.**

4.   **Do not rename the firmware file to a different MAC address. This will render your mesh nodes non-operational and will need to be shipped back to Meshdynamics Technical Support for repair.**

After you configure the PBV™ settings and extensions using the PBV™ status tab, you will need to import the PBV™ settings into your nodes.
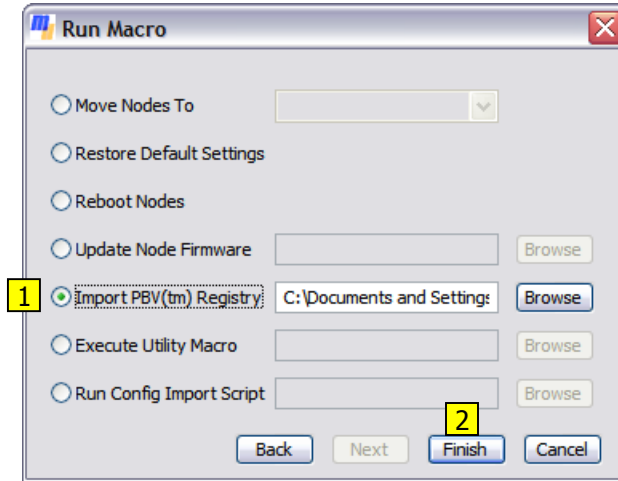
To update the PBV™ settings for the nodes, select the 'Import PBV™ Registry' macro option.

Click on the 'Finish' button.

Notes:

1.   **The PBV™ software option needs to be activated on the nodes.**

2.   **Contact your Meshdynamics Sales Representative for more information on activating the PBV™ software option.**

3.   **The nodes need to be rebooted for the changes to take effect.**

Topology View

The standard view of the Meshdynamics network Viewer is the 'Topology View' as shown in **[1]** below.

In the 'Topology View' the node icons can be expanded to view more information, and can be collapsed to save screen real-estate. Page 11 and Page 12 explain the information of node icons in 'Topology View '.

The placement of node icons in 'Topology View' is screen coordinate based and does not consider the physical location of the nodes.

Offline Map View

The 'Offline Map View' **[2]** displays the position of the nodes using map data from www.openstreetmaps.org.

When installed the Meshdynamics Network Viewer map cache is empty. The map cache is populated when the 'Offline Map View' is used for the first time.

The map cache is stored in the 'Map' folder of the Meshdynamics Network Viewer.

Online Map View

The 'Online Map View' **[3]** displays the position of the nodes using map data from Google Maps.

Since this feature uses copyrighted map data from Google, it can only be used when an internet connection is available.

Switching Views

The user can switch between the three views by selecting them from the Views options in the View menu as shown in **[4]**.

The user may also toggle between the three views by clicking on the 'Toggle Views' button on the toolbar **[5]**.
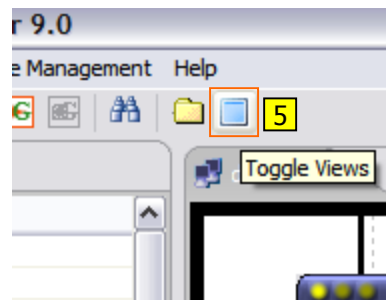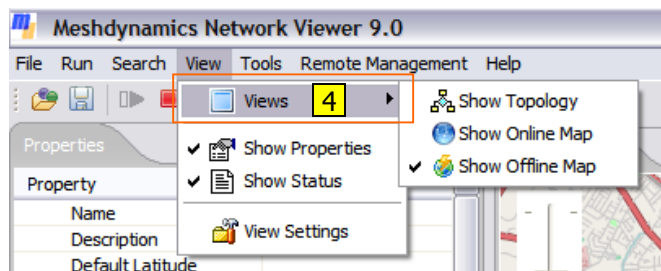
Network Views : Offline Map

The 'Offline Map View' displays the position of the nodes using map data from www.openstreetmaps.org.

When installed the Meshdynamics Network Viewer map cache is empty. The map cache is populated when the 'Offline Map View' is used for the first time.

The map cache is stored in the 'Map' folder of the Meshdynamics Network Viewer.

An internet connection is required for the caching the maps from www.openstreetmaps.org. Once the maps are cached the 'Offline Map View' can operate without the internet connection.

Hence for applications where mobile nodes with the GPS option move around inside a perimeter, you are advised to navigate the map through all required areas and at all required zoom levels before going offline.

Adjusting Node Location

For nodes without GPS or for setting up the initial coordinates of the node, one can manually enter the coordinates as explained in Page 15.

Additionally one can set the coordinates by dragging the nodes to a location on the map as described below.

1 Right-click on an open area and select the 'Adjust Map/Nodes' option.

2 Drag the map to the desired area (if the desired area is not visible).

3 Drag the nodes to the desired location on the map.

4 Right-click the nodes and select 'Update GeoPosition' from the Tools menu.

5 Right-click on an open area and select the 'Track All Nodes' option.

Tracking Mobile Nodes

With the 'Track All Nodes' option turned on, the Meshdynamics Network Viewer will automatically Pan and Zoom the map such that all nodes are visible.

Network Views : Background Image

The 'Topology View' can be configured to display a background image instead of the standard white-grid background.

This is useful for cases where the nodes are not in a outdoor environment e.g. underground mines, hallways, etc.
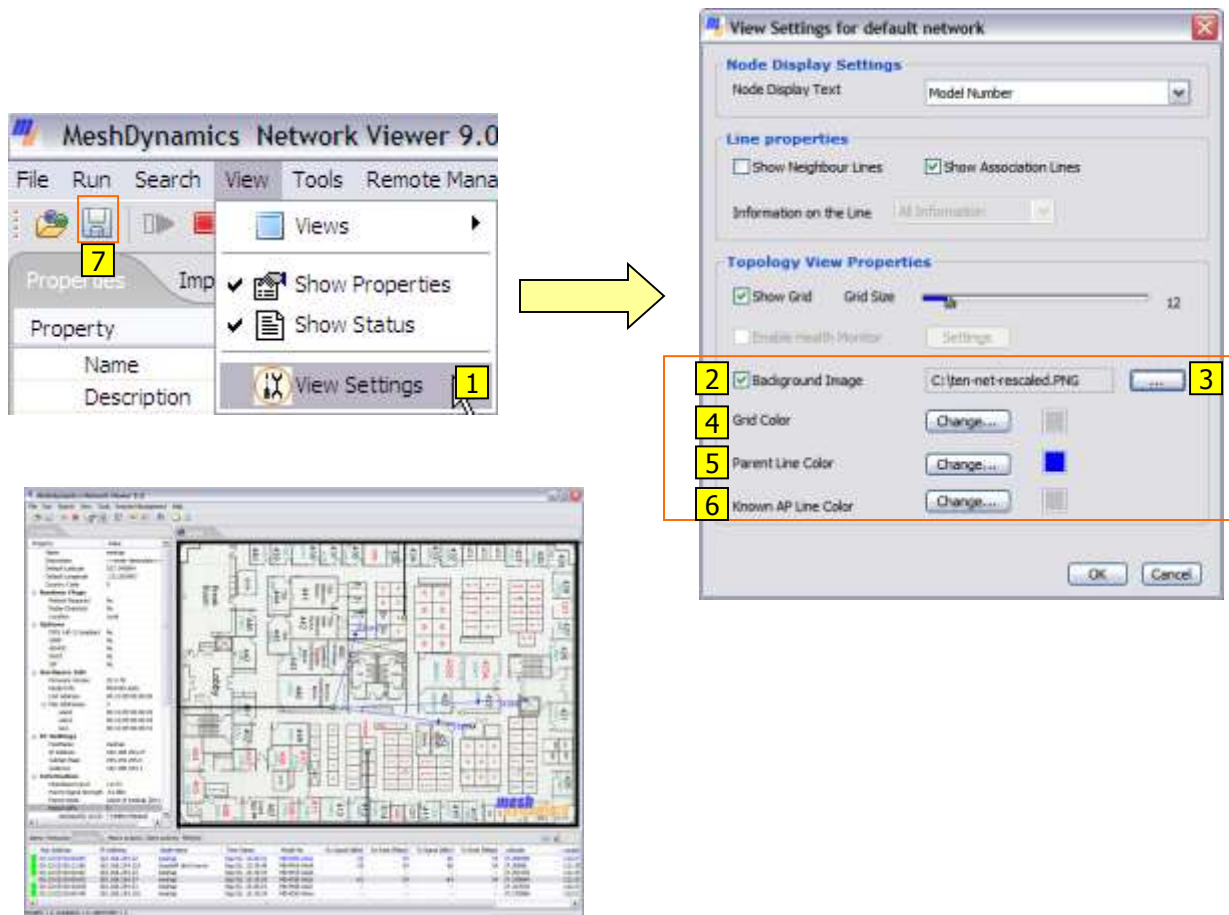
1   Select 'View Settings' from the 'View' menu.

2   Check on 'Background Image' and click and browse to select the desired image file. 3

4   Change the 'Grid Color' as desired.

5   Change the 'Parent Line Color' as desired.

6   Change the 'Neighbor Line Color' as desired.

7   Press OK and click 'Save' to save the settings.

Remote Network Management

■ **Structured Mesh™ Gateway (SMG) allows multiple remote deployments to be managed from a central location.**
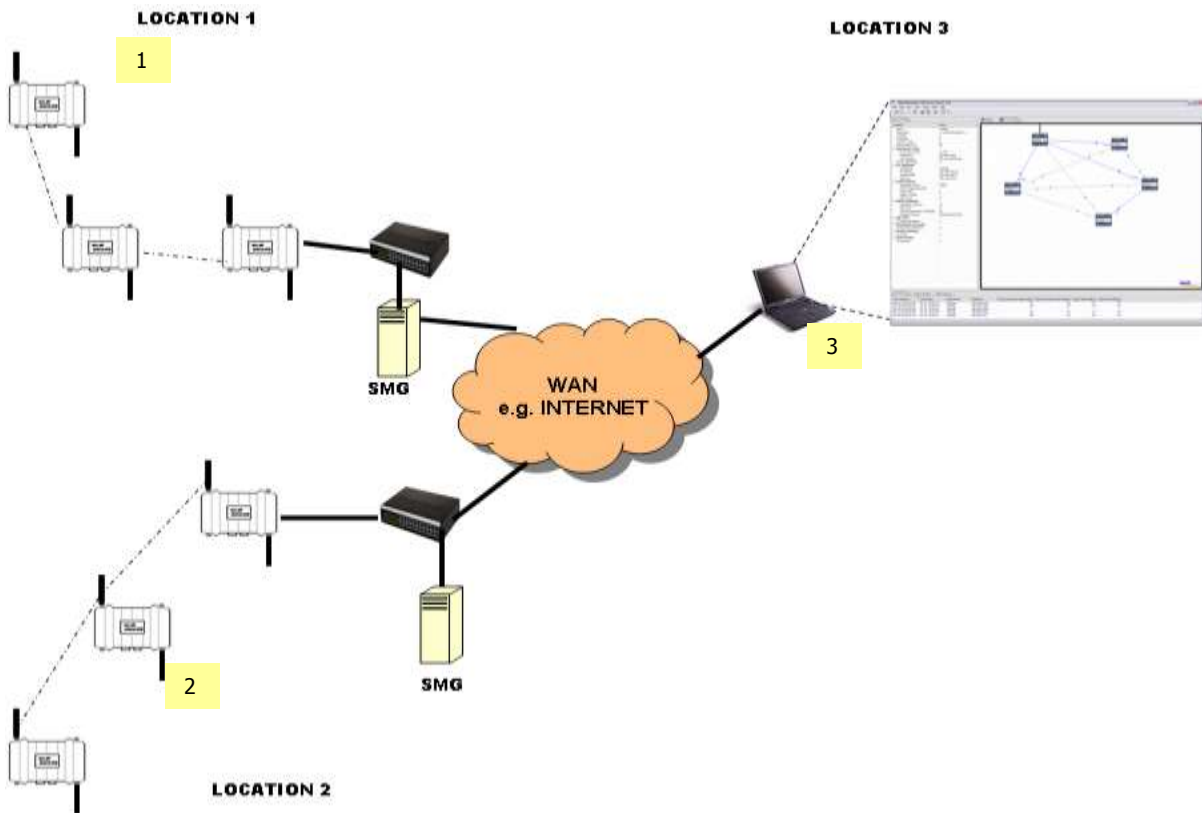
In the example shown above, deployments at Locations 1 and 2 are being managed at Location 3, using a IP based wide area network (WAN) such as the Internet.

The **Structured Mesh Gateway™ (SMG)** at Locations 1 and 2, forward the IMCP packets to the PC at Location 3 using SMGP. The received SMGP packets are translated back to IMCP packets for the Network Viewer.

The Network Viewer commands on the PC are sent back to the corresponding **SMG** using SMGP. The received SMGP packets are translated and sent as IMCP packets to the mesh units.

The **SMG** can be any Windows PC equipped with at least one network connection. The **SMG** can run headless and use a remote desktop server (e.g. VNC) for UI.

■ **Firewall/Port forwarding**

If a VPN tunnel is setup between the management location and each deployment location, there is no need to open any firewall ports (except for the Windows Firewall on the SMG and management PC).

If no VPN tunnels exists, **UDP port 0xAEAE (44718 decimal)** needs to be opened (and forwarded to the SMG) on the firewall at the deployment location. The same port also needs to be opened on the firewall at the management location to be forwarded to the PC running the Network Viewer.

Continued...

Remote Management : Management Gateway Installation

The Meshdynamics Network Viewer is designed to be operated on the same Layer-2 network as the MD4000/6000 mesh nodes. Consequently, it cannot be used to manage a mesh network through a Layer-3 router, unless a **Meshdynamics Management Gateway** is setup.

To obtain the **Meshdynamics Management Gateway** software contact Meshdynamics Technical Support.

Windows Installation

• Install Apache web server for Windows (version 2.2.9 or higher)
• Extract the provided zip file to a temporary folder.
• Stop the Apache server if it is currently running

• Copy the **md-mg** folder from the extracted files into the server's document root directory (typically **<<Your-ServerRoot>>\htdocs**).

• If your server's document root directory was not **<<Your-ServerRoot>>\htdocs**, edit the **httpd.conf** file found in the **md-mg/conf** directory as follows:

LoadModule md_mg_module htdocs/md-mg/bin/mod_md_mg.so
to
LoadModule md_mg_module <<Your-DocumentRoot>>/md-mg/bin/mod_md_mg.so

• Edit your server's **httpd.conf** file and append the following line at the end of the file :

Include <<Your-DocumentRoot>>/md-mg/conf/httpd.conf

• Restart the Apache server

Linux Installation

NOTE: On Linux, the Meshdynamics Management Gateway will only work if the Apache server is configured to use the worker MPM with a single-process/multiple threads model. See README.txt in the extracted files for more information.

• Install the Apache web server with the worker MPM if not installed (version 2.2.8 or higher).
• Extract the provided tar-ball to a temporary folder
• Stop the Apache server if it is currently running

• Recursively copy the **md-mg** folder from the extracted files into the server's document root directory (typically **/var/www** for Fedora Core 7 or **/var/www/html for Ubuntu**. Also Specified by the **DocumentRoot** directive in configuration).

• Change the owner of the copied **md-mg** folder to the Apache server's user and group using the following command:

Fedora Core 7 : **chown —hR apache:apache /var/www/md-mg/**
Ubuntu : **chown —hR www-data:www-data /var/www/html/md-mg/**

Modify the above commands as appropriate to your Apache server's DocumentRoot and User/Group values.

• Edit the **md-mg/conf/httpd.conf** file and change :

LoadModule md_mg_module modules/mod_md_mg.so
to
LoadModule md_mg_module <<Your-DocumentRoot>>/md-mg/bin/mod_md_mg.so

• Edit your server's configuration file (typically **httpd.conf** for Fedora Core 7 and **apache2.conf** for Ubuntu), and append the following line at the end of the file:
Include <<Your-DocumentRoot>>/md-mg/conf/httpd.conf

• Restart the Apache Server

To configure the Meshdynamics Management Gateway, navigate to the following URL using a web-browser:

`http://<<SERVER>>/md-mg`

1.   Login as 'admin' with the initial password 'default'
2.   We recommend that you change the 'admin' password from the initial 'default' **[2]**.
3.   Add a user with a secret password **[3]**.
4.   The new user is displayed in the 'Registered Users' section **[4]**.

The Management Gateway configuration is now completed.

User Console

If you login with the credentials of the newly created user, you will be directed to the 'User Console' where the currently active remote management sessions **[5]** and active devices are displayed **[6]**.
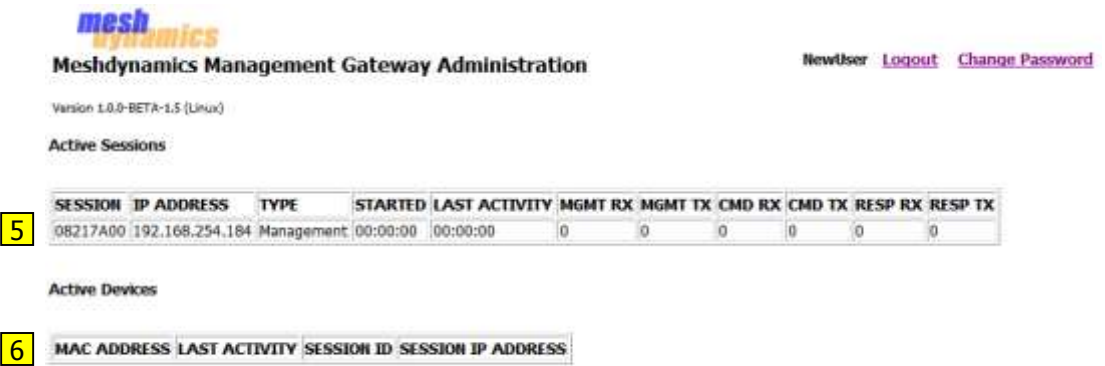
Remote Network Management

After the Meshdynamics Management Gateway is installed and configured, the Meshdynamics Network Viewer needs to be configured for using the gateway.

Forwarding Packets

A Network Viewer instance needs to be installed and running at the node deployment site. This instance needs to be configured to 'forward' all packets to the gateway as shown below.
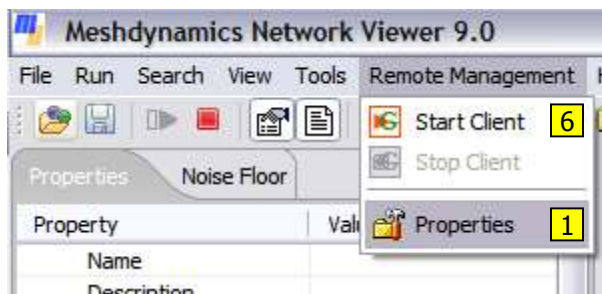
1 Click on 'Properties' in the 'Remote Management' menu.

2 Select 'Forward packets to another network' option.

3 Enter the Server's address (IP address or Hostname), and listening port. 4

5 Enter the user credentials (The 'admin' user cannot be used).

6 Press OK to save your settings and select the 'Start Client' command to start forwarding the packets.

Managing Remotely

After you setup the Network Viewer instance at the node deployment site to forward packets to your gateway, you can configure another instance to manage the nodes remotely as shown below.
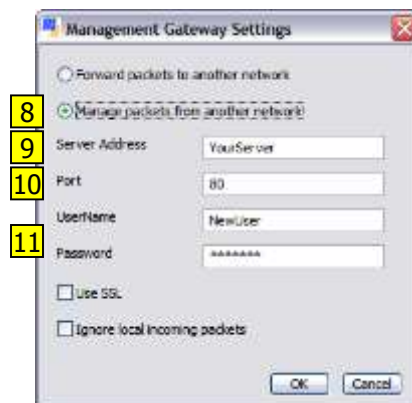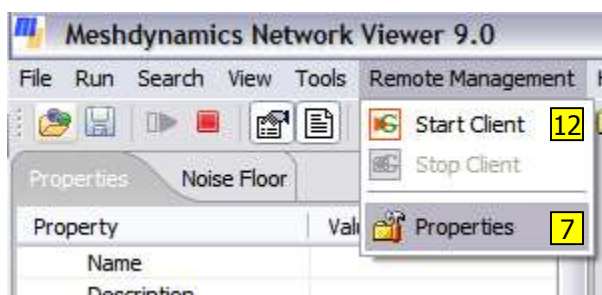
7 Click on 'Properties' in the 'Remote Management' menu

8 Select the 'Manage packets from another network' option.

9 Enter the Server's address (IP address or Hostname), and listening port. 10

11 Enter the same user credentials used at the forwarding location.

12 Press OK to save your settings and select the 'Start Client' command to start managing the remote node deployment site.

Central Management of multiple remote node deployments

The Meshdynamics Management Gateway can be used to manage multiple remote node deployments centrally.

- For each node deployment site, follow instructions on Page 42 to setup an instance of the Network Viewer to forward packets to your gateway.

- The same user credentials must be used, if you would like only one Network Viewer instance to be running on the central management location.

- If the same user credentials are not used, multiple Network Viewer instances must be run at the central management location.

- Configure the Network Viewer instance at the central management location to 'Manage packets from another network', providing the same user credentials used at the node deployment locations.

Management Security

The user credentials provided in the 'Remote Management' setup are for the Meshdynamics Management Gateway. This is completely independent of the 128-bit AES security and the administration password schemes discussed in Page 30 and Page 31.

SSL Encryption

The Apache server running the Meshdynamics Management Gateway can be configured to use Secure Sockets Layer (SSL) for encrypting all transactions.

Please read Apache server documentation for setting up SSL on the Apache server.

1 The Meshdynamics Network Viewer will need to be configured to use SSL for connecting to the server.
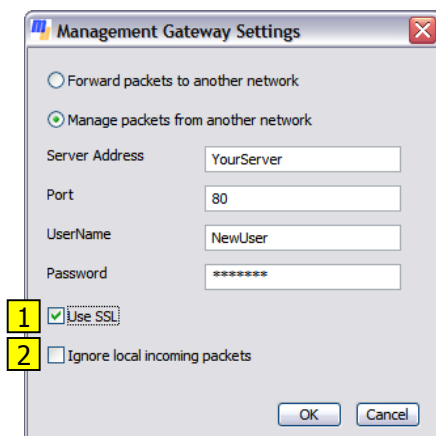
Ignoring Local Nodes

2 The Meshdynamics Network Viewer can be configured to ignore packets from local nodes and only display remote nodes by selecting the 'Ignore local incoming packets' option.

Performance Measurement

■ **PC to Node performance**
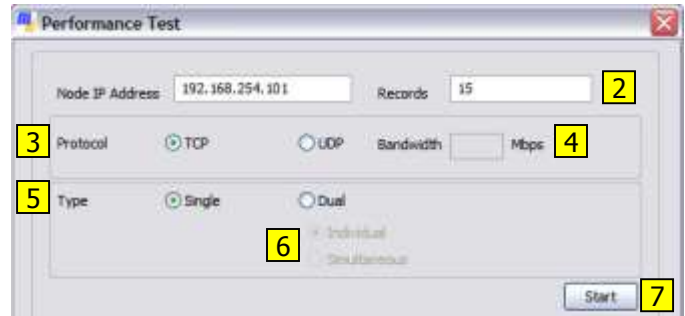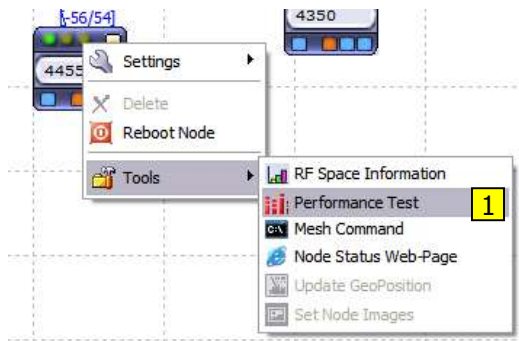
[1] Right-click the node icon and select 'Performance Test' from the 'Tools' menu.

[2] By default, the performance test is executed for 15 records. Modify this number as needed.

[3] Select the required protocol. For UDP, specify the bandwidth to be used for the test. [4]

[5] Choose the test type :

> Single – Sends packets from the PC to the node.
> Dual - Sends packets in both directions and has two modes:
> Individual – Completes one direction before starting the other. [6]
> Simultaneous – Sends packets in both direction at the same time.

[7] Press the 'Start' button.

■ **What is being measured ?**

The Performance Test measures the through-put between the selected node and the PC running the NMS. Hence the test will include all nodes in the path from the PC to the selected node.

e.g. The image on the left (below), the performance test will measure the path from the PC through the switch, ROOT, RELAY1 to RELAY2 **[8]**.

e.g. The image on the right (below), the performance test will measure the path from the PC through RELAY2, RELAY1, ROOT, Ethernet switch, ROOT2 to RELAY3 **[9]**.
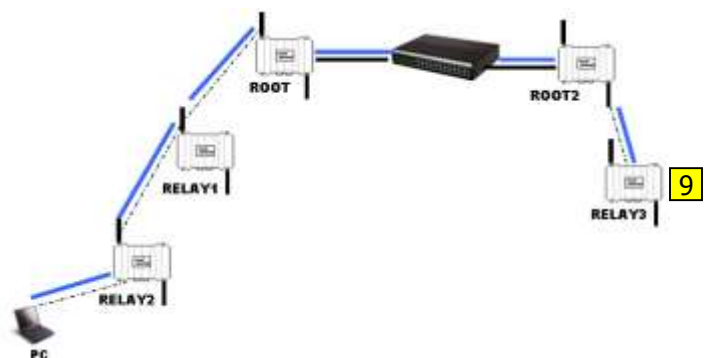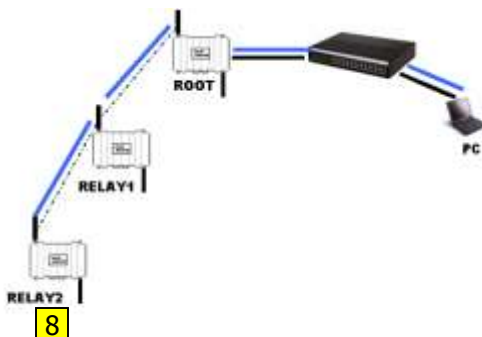
Performance Measurement

Inter-Node performance
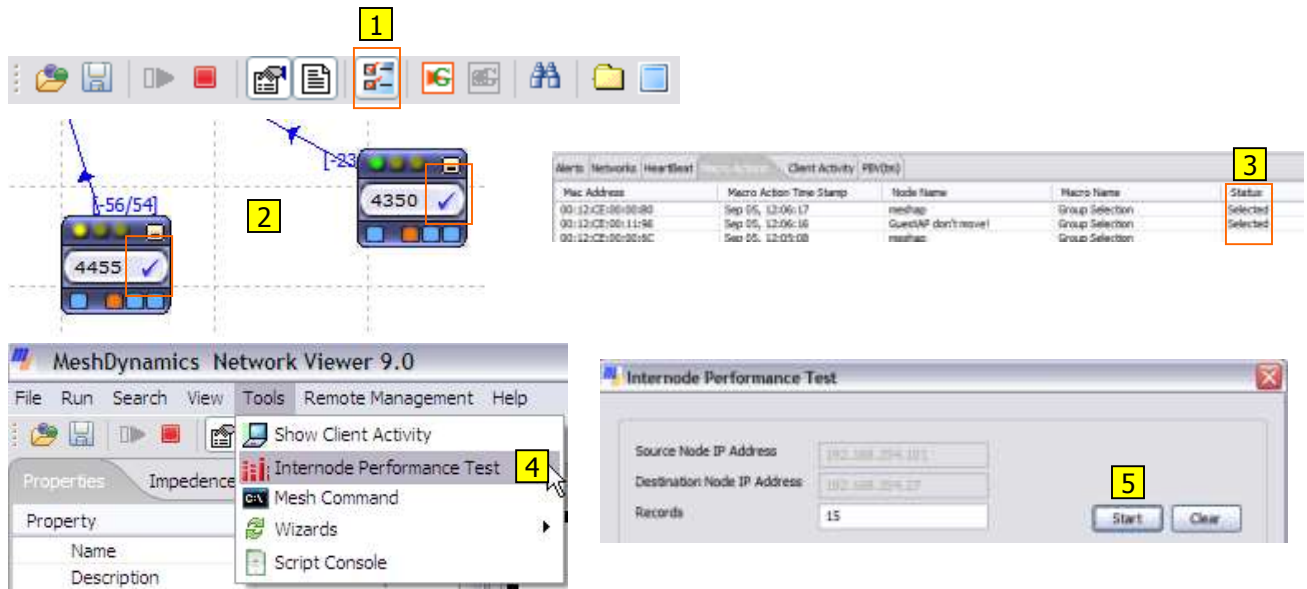
1 Enable 'Group Selection'.

2 Shift-Click to select the **TWO** nodes for the test. The selected nodes appear with a 'blue' check-mark.

3 The 'Macro Actions' tab of the 'Status Window' will display 'Selected' in the 'Status' column.

4 Choose 'Internode Performance Test' from the 'Tools' menu.

5 Press the 'Start' button.

NOTE: The 'Internode Performance Test' option is only enabled when exactly TWO nodes are selected.

What is being measured ?

The 'Inter-Node Performance Test' measures the performance between the two selected nodes. This includes all other network devices that are in the path between the two nodes.

RF Space Information

- **Right-click** on a node, and select 'RF Space Information' from the 'Tools' section.

- **Click the** 'Update' **button. It takes around 10 to 15 seconds for the information to be displayed.**

Each downlink/Client AP radio has its own tab that is filled with information.

The Saturation column **[1]** shows the CSMA/CA normalized degree of activity for each channel. Using it one can determine the average burst TCP bandwidth available for use in the medium. In the shown example, for Channel 1 (2412 MHz), the available TCP burst bandwidth is **[(100-22.46) * 20]/100 = 15.50 Mbps**, assuming the theoretical maximum for 802.11b/g to be 20 Mbps)

The saturation column also shows the percentage of transmissions that needed to be retried.

The Activity Map column **[2]** provides a visual description of each access point's usage of the channel. The average and maximum sensed power levels are also reported using a Tool-tip.
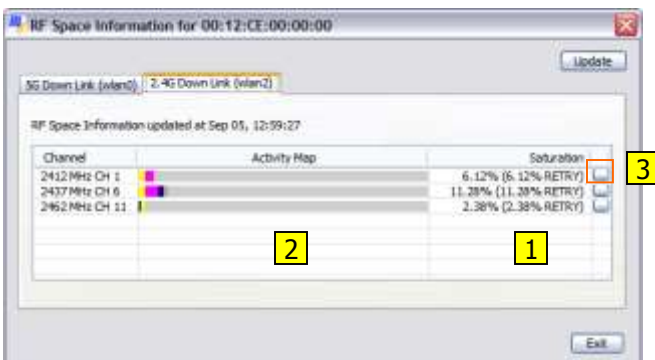
IMPORTANT

When updating the RF space Information, the unit does not forward any packets from clients or other connected mesh units.

Hence using the RF space information frequently is not recommended.

- **Click the browse button (...) [3] to get a network wise split of the channel usage.**

This brings up a window showing network-wise signal, saturation and retry levels.

Activity Map

2437 MHz CH 6

	BSSID	ESSID	Signal	TX %	Retry %
	00:1D:7E:08:0C:C7		-95 dBm	0.31%	0.07%
	00:14:6C:92:5A:BC		-86 dBm	2.49%	0.00%
	00:1C:DF:72:E7:1E	RHUB	-94 dBm	4.61%	1.85%
	00:14:6C:08:88:7A	Mindbrookdemo	-88 dBm	2.23%	0.10%
	-	Other (Not-categorized)	-	1.65%	0.10%

OK
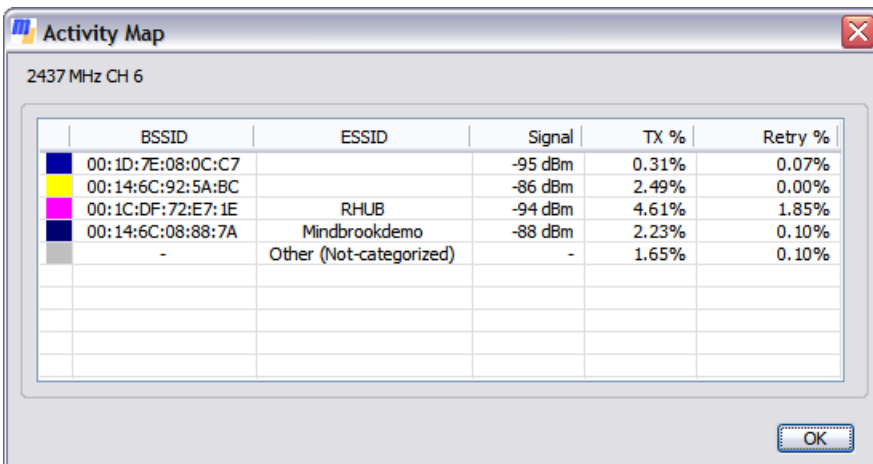
FIPS 140-2 Wizard

The MD4000/6000 mesh nodes can be configured to run in FIPS 140-2 compliant mode. The FIPS Wizard allows the user to configure
selected nodes to be in FIPS 140-2 mode.

More information on support for FIPS 140-2 in MD4000/6000 products can be found in the MD4000 FIPS Security Policy document available for download from the NIST website.
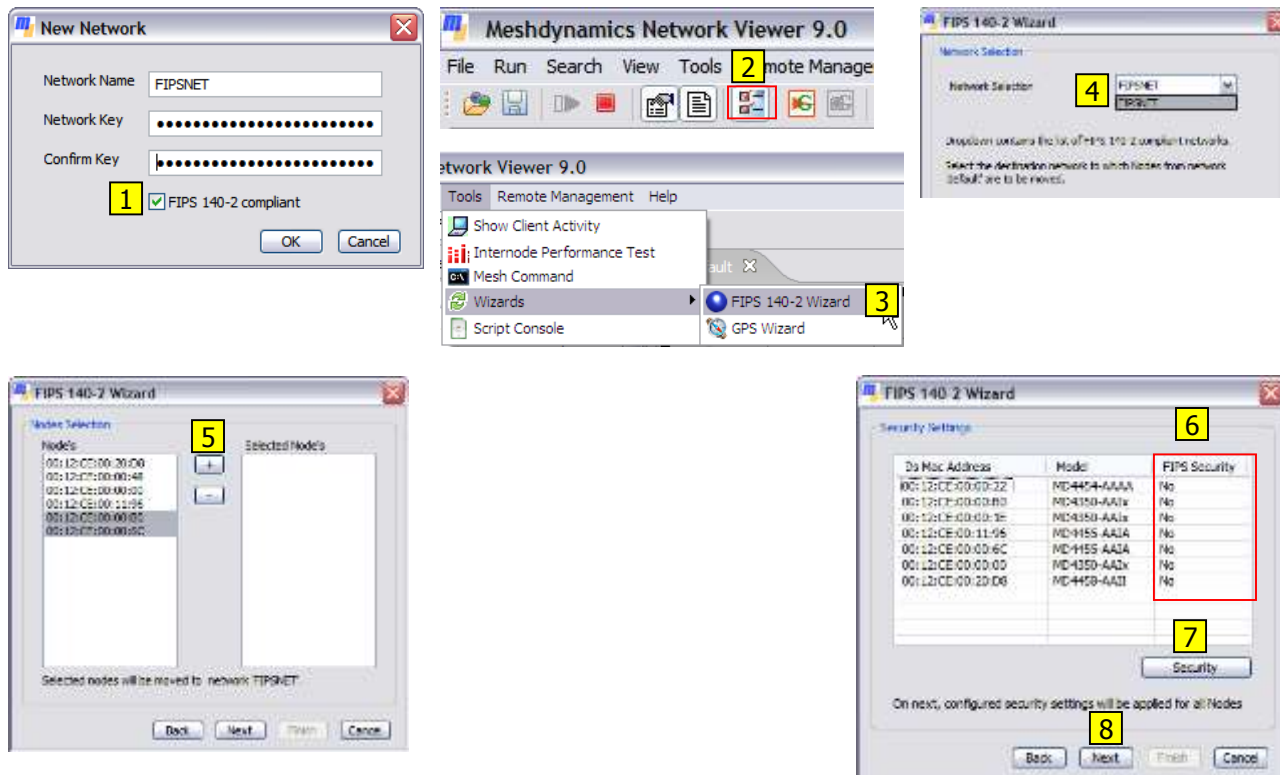
1
Create a FIPS 140-2 compliant mesh network community using the 'New Network' option in the 'File' menu. Make sure you check on 'FIPS 140-2 compliant'.

NOTE: The Network Key for FIPS 140-2 compliant mesh network communities must be a hexadecimal string consisting of 16 pairs of hexadecimal characters 0-9 and A-F.

2
Enable 'Group Selection' and select the nodes to be configured for FIPS 140-2 compliance.

3
Select the 'FIPS 140-2 Wizard' option from the Wizards sub-menu.

4
Select the desired FIPS 140-2 compliant mesh network community.

5
The Group Selected nodes shall be pre-selected on the list shown on the left. You may add more nodes or de-select some nodes before pressing the '+' button. After pressing the '+' button, the selected nodes will be shown on the right. Press the 'Next' button to continue.

6
The 'FIPS Security' column shows whether a node's security configuration is already FIPS 140-2 compliant.

7
Press the 'Security' button to configure the security scheme for selected nodes.

8
Press the 'Next' button to commit the configuration.

GPS Wizard

The MD4000/6000 mesh nodes can be ordered with the optional GPS receiver hardware module. Once installed, the GPS receiver's software needs to be enabled on the node. The GPS Wizard allows you to enable the GPS software on a set of selected nodes.

NOTE: Running the GPS Wizard on nodes without the GPS receiver will have no effect.
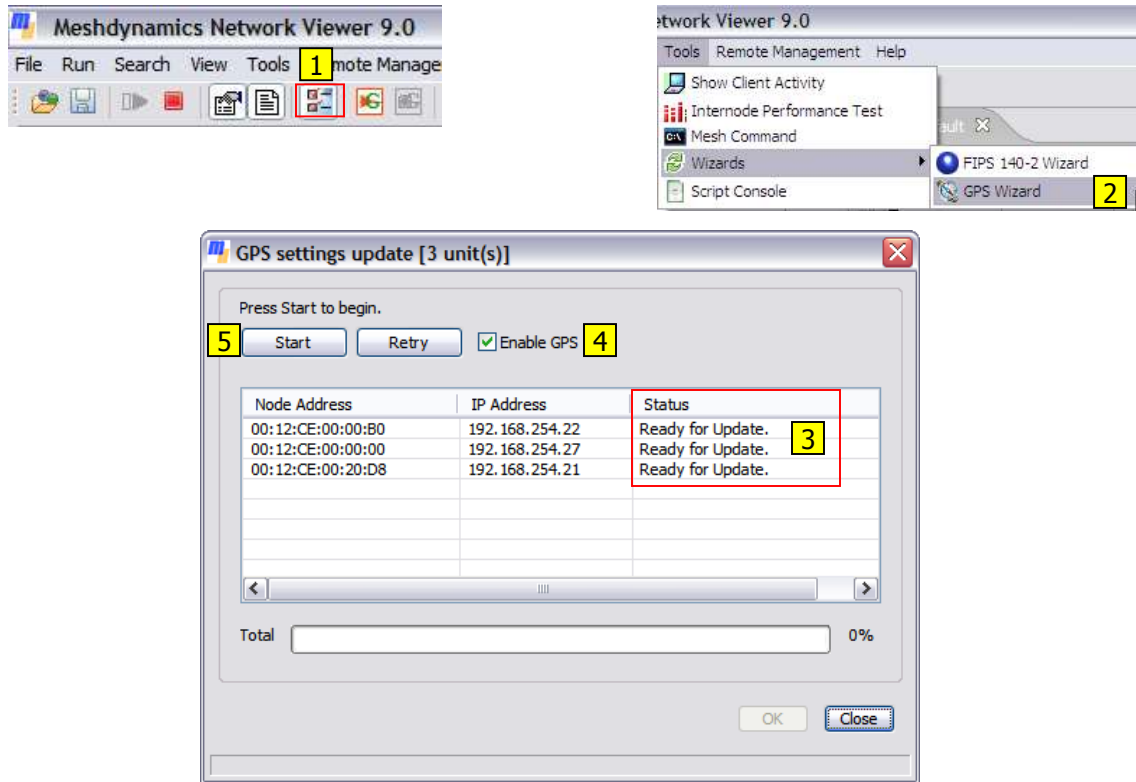
1 Enable 'Group Selection' and select the desired nodes.

2 From the 'Tools' menu select 'GPS Wizard' from the 'Wizards' sub-menu.

3 Make sure the 'Status' column reads 'Ready for Update' for all selected nodes.

NOTE: Nodes with IP-addresses not reachable from the PC running Network Viewer shall be skipped.

4 To enable GPS functionality check on the 'Enable' checkbox. To disable GPS functionality uncheck the box.

5 Press the 'Start' button to update the nodes.

Software Development Kits (SDKs)

Meshdynamics has the following SDKs for the management of the MD4000/6000 family of nodes:

NMS SDK

The NMS SDK consists of a library of classes for interacting with the MD4000/6000 family of nodes. It provides a direct interface to the
nodes and can be used to develop custom User-Interfaces and applications.

NMSUI SDK

The NMSUI SDK consists of a library of classes for extending the Meshdynamics Network Viewer. User's can create custom Status Tab windows, Context-Menu's, Property tabs, and can be Network Viewer events.

The NMSUI SDK is part of the Meshdynamics Network Viewer and hence cannot be used separately.

Obtaining the SDKs

Contact your Sales Representative for information on obtaining the NMS SDK. Documentation is here:

http://support.meshdynamics.com/downloads/nmsapi/

Scripting Platform

The Meshdynamics Network Viewer includes a scripting platform for using both the NMSUI SDK and the NMS SDK via scripting languages like Ruby and JavaScript. The Network Viewer includes a bundled version of the NMS SDK, along with the NMSUI SDK.

Alert Scripts and Extensions

The Meshdynamics Network Viewer executes scripts present in the 'AlertScripts' folder upon every heartbeat.
The scripts in this folder need to implement a method called 'checkAlert' and write code using the Scripting Platform.

The Signature for the 'checkAlert' method is shown below for Ruby and JavaScript lanugages.

Ruby:
```ruby
def checkAlert(network, node)
  #Write code here to implement any check for the provided node.
end
```

JavaScript:
```javascript
function checkAlert(network, node) {
 /* Write code here to implement any check for the provided node. */
}
```

The 'Library' folder of the Meshdynamics Network Viewer includes sample scripts that may be modified as required, and copied into the 'AlertScripts' folder for execution.

Choose the Ruby language if you wish to communicate or access external entities like databases, or network connections from your scripts. The standard Ruby library is included with the Network Viewer.

Refer to Ruby documentation for more details.

Unlike Ruby, the JavaScript standard library is not comprehensive. Hence access to external entities from JavaScript code is limited.

The Meshdynamics Network Viewer loads all scripts present in the 'Extensions' folder at startup. These scripts can extend the user-interface of the Network Viewer by adding their own information elements like Status Tabs, Property Tabs, Content Menus, etc.
.

← → C 🗋 support.meshdynamics.com/downloads/nmsapi/

All Classes

NMS
NMS.ACLConfiguration
NMS.ACLEntry
NMS.ConnectedDevice
NMS.EffistreamRule
NMS.GeneralConfiguration
NMS.Hashtable
NMS.InterfaceConfiguration
NMS.NeighborNode
NMS.Network
NMS.NetworkListener
NMS.Node
NMS.ObjectArray
NMS.ShortArray
NMS.Thread
NMS.Thread.Runnable
NMS.VlanConfiguration
NMS.WEPSecurity
NMS.WPAEnterpriseSecurity
NMS.WPAPersonalSecurity

Package Class **Tree** **Deprecated** **Index** **Help**
PREV PACKAGE NEXT PACKAGE   FRAMES NO FRAMES

Package com.meshdynamics.api

Interface Summary

NMS.ConnectedDevice	Defines the properties of all devices connected to a NMS.Node
NMS.NeighborNode	Defines the properties of all neighbor nodes detected by a NMS.Node
NMS.Network	The Network interface defines all properties and actions associated with a mesh network.
NMS.NetworkListener	The NetworkListener interface is used to receive events on a mesh network.
NMS.Node	The Node interface defines all the properties and actions that can be carried out on a mesh node.
NMS.Thread.Runnable	The Runnable interface is implemented by any class whose instances are executed by a thread.

Class Summary

NMS	NMS is the primary class for using the **Meshdynamics Network Management System (NMS) API**.
NMS.ACLConfiguration	Defines the Access Control List configuration for a node.
NMS.ACLEntry	Defines an Access Control List entry.
NMS.EffistreamRule	Defines a Effistream QoS rule.
NMS.GeneralConfiguration	Defines all Node level fields used by a NMS.Node.
NMS.Hashtable	The Hashtable class provides an implementation of a Hashtable of generic 'Object' keys and generic 'Object' values.
NMS.InterfaceConfiguration	Defines the interface level settings for a NMS.Node.
NMS.ObjectArray	The ObjectArray class provides an interface to a growable array that stores object references.
NMS.ShortArray	Defines an array of short integers.
NMS.Thread	The Thread class provides multi-threading functionality to scripting platforms.
NMS.VlanConfiguration	Defines the settings for a Virtual-LAN in a NMS.Node.
NMS.WEPSecurity	Defines the information used by the IEEE 802.11 **Wired Equivalent Privacy** (WEP) setting by a Node's downlink interface.
NMS.WPAEnterpriseSecurity	Defines the information used for the Wifi Protected Access security setting by a Node's downlink interface in an enterprise environment.
NMS.WPAPersonalSecurity	Defines the information used for the Wifi Protected Access (WPA) security setting by a node's downlink interface.

http://support.meshdynamics.com/downloads/nmsapi/

Application Programming Interface

CUSTOM NETWORK MONITORING INTERFACES

meshdynamics

Node Heartbeat Details

Topology

Node 00:12:CE:00:11:96

TIME	SQNR	TEMP	TXPKTS	RXPKTS	PARENTS	CHILDREN
4	42	96903¹	323916		00:12:CE:00:29:0C@-44 dBm, 54 Mbps	00:12:CE:00:22:04
					00:12:CE:00:1E:D4@-53 dBm, 54 Mbps	00:12:CE:00:16:9A
					00:12:CE:00:22:04@-61 dBm, 54 Mbps	00:12:CE:00:20:A2
					00:12:CE:00:16:9A@-65 dBm, 54 Mbps	
					00:12:CE:00:23:24@-46 dBm, 54 Mbps	
					00:12:CE:00:20:D8@-49 dBm, 54 Mbps	
					00:12:CE:00:20:A2@-44 dBm, 54 Mbps	
					00:12:CE:00:00:6C@-57 dBm, 54 Mbps	

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Heart Beat Trends

Heartbeat Stream

00:12:CE:00:16:9A

A d m i

Manage
Manage

MESHDYNAMICS
NMS JAVA ENGINE

STANDARD NMS INTERFACE

AUTOMATION
SCRIPTS

THIRD
PARTY
ADAPTER

THIRD
PARTY
APPLICATIONS

CUSTOM
JAVA
APPLICATION

JAVASCRIPT APPLICATION API

JAVA APPLICATION API

Mesh Command Line Interface (CLI)

Mesh Command is a virtual serial console that allows the user to attain much more technical information than is available on the Network Screen or the Node Configuration window.

A Right-click on the desired node icon and select "**Mesh Command**" from the "**Advanced Tools**" list. This will bring up the **Mesh Command** window.

B Commands are entered on the Command line. After commands are entered, press Enter to view the output.
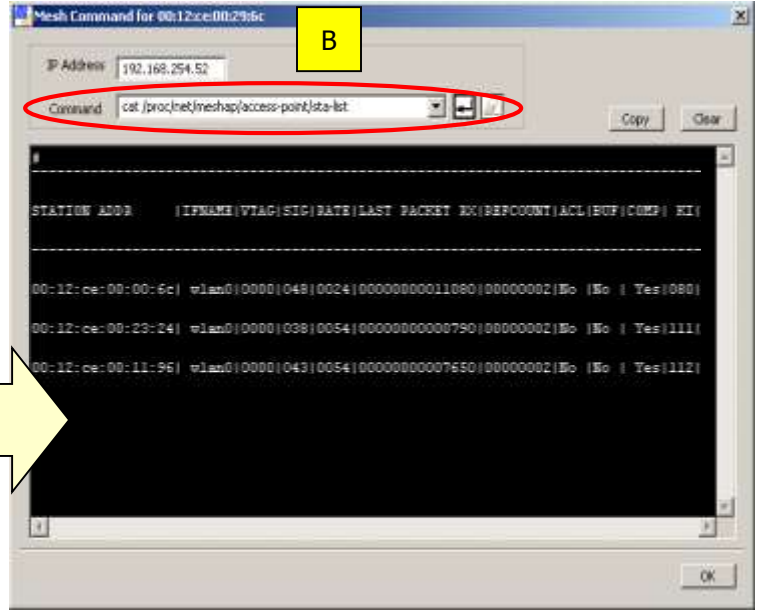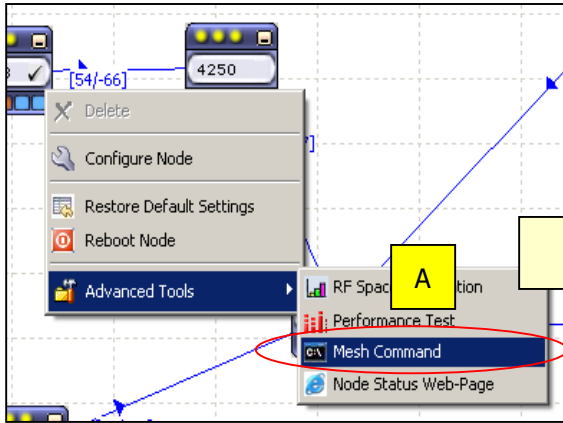
Mesh Command is generally intended for advanced users. There is much more information attainable through **Mesh Command** than can be listed on this page, however, below is a small list of commands with descriptions thereof. For more see Mesh Command Manual

```
http://www.meshdynamics.com/documents/MD4000_Meshcommands.pdf
```

COMMAND	DESCRIPTION
cat /proc/net/meshap/access-point/sta-list	Gives information about clients and child nodes associated to the mesh node
cat /proc/net/atheros/wlan0/noise	Gives the noise floor and noise floor *threshold* for a particular radio (wlan). The desired wlan can be substituted in the command (wlan1, wlan3, etc.).
cat /proc/brdinfo/voltage	Gives a reading of the voltage consumed by the node with precision of 0.1 volts.
ifconfig wlan0	Displays packet processing information for a particular radio (wlan). The desired wlan can be substituted in the command (wlan1, wlan3, etc.).
cpu	Gives the percentage of cpu being used by the mesh node.
cat /proc/net/meshap/mesh/kap	Displays information about parent node as well as *potential* parent nodes.
cat /var/log/messages	Gives prior three hours of serial output from mesh node.

These frequently asked questions were compiled by our Tech Support Team. Please contact your applications engineer if you have questions not addressed here. Contact information link provided at bottom of this page.

Q. Can the NMS be running in the field over a wireless connection?
A. Yes, connect your wireless card to the SSID of either the downlink or service radios to receive node heartbeats. You may also ping the mesh node or other mesh nodes along the routing path to monitor connectivity.

Q. The Root Node does not show on the NMS.
A. There could be many reasons for this: First, the "Root" did not detect the Ethernet connection from the switch and therefore configured itself as a relay in search of a root. Replace the Ethernet cables and reboot the node. The second possibility is that the root node is indeed "up" (as seen by a radio card, Fig 11.2) but the UDP based heart beats to the NMS are blocked by a firewall/other security settings. The computer itself may not be running DHCP or may need to be rebooted. Lastly, there may be a VLAN switch that filters out the UDP based heart beats.

Q. The Relay Node does not show on the NMS.
A. The Relay node uplink radio has to "hear" the Root node downlink radio. The signals from the antennas have to hit each other. The heartbeats show signal strength and transmit rate from parent to child node. Set the heartbeat rate on the relay to 1 sec. Align the relay antenna based on the changes to the signal strength shown by the heartbeats. Repeat the steps above with the Root node – **setting its heartbeat to 1 second also.**

Q. The laptop connects to the node but the signal strength is weak.
A. Recall that the factory default SSID setting for both 802.11a downlinks and 802.11b service radios is the same: StructuredMesh. Your computer may not be connecting to the nearest radio. Change the SSID on the radios: e.g. Relay80211A, Relay802.11b, connect to the radio of interest and then check signal strength. Pinging the mesh node is another means to monitor transmission responsiveness.

Q. The laptop connects to the node but range is less than expected.
A. The 2.4GHz service radio supports 3 modes: 802.11b only, b and g, g only. 802.11g provide more bandwidth, than 802.11b but at the cost of range. Change the settings from the NMS to b only if more range is needed. Also, the radio Power Level Setting slider bar should be at 100%.

Misaligned beams further reduces effectiveness of weaker signal (at long distances)
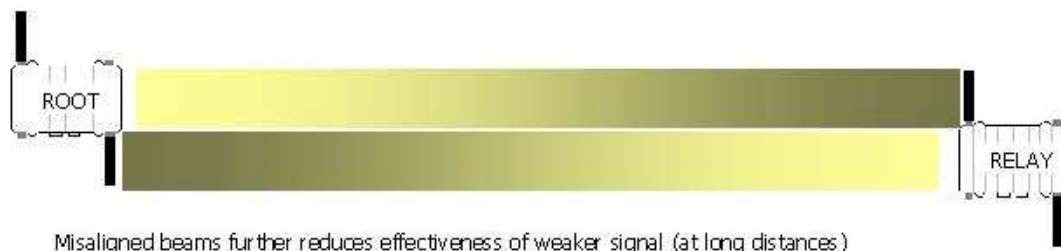
Q. The Root and Relay work well at short distances but not as the distance is increased.
A. Common causes are antenna alignment and/or bad cable connections. The signal is weaker at longer distances and the effect of misalignment is more pronounced (above). Check for metal obstructions near the antennas and sufficient antenna spacing (at least 25 cm apart).

Q. The overall throughput is poor, despite a good signal strength between backhaul radios.
A. Bandwidth reduces with retries. Retries occur when packets are not correctly received. This could be due to external RF interferences. Move the antennas to another location or change the channels manually to see if that helps. For long range (beyond IEEE 802.11 default settings), change ACK timing for both downlink of parent node, and uplink of child node.

At the end of the day, the wireless mesh software moves packets from radio to another radio . Since RF environments is never ideal, we have compiled a step by step procedure to help you isolate the RF related problems you may encounter.

Power Supply Considerations: If the radios don't receive enough juice, there will be faulty transmissions. Verify that nodes are powered up, this includes verifying that the power source is of the correct voltage and current . Note that the board works with voltages from 9- 48 VDC but the RJ45 POE connectors is rated around 1 Amp current flow – so higher voltages are needed for POE inputs. Higher voltages also reduce long wire cables.

We suggest a 24VDC 2A power supply: www.meshdynamics.com/documents/MD24VDCPOEADAPTER.pdf

Intermittent reboots on nodes: Verify that the power is clean, the most accurate method is to use an Oscilloscope to verify that the power is clean (no noise or spikes) . Short power losses will also cause reboots.

Nodes not connecting to mesh: The nodes are powered up but they don't show up on the NMS. First verify that the 802.11a radios are transmitting. The wireless card on the laptop should support 802.11a . If the radios are attempting to connect but not yet connected to the mesh you will see ESSIDs of "MESH-INIT-A" plus the last six characters of the MAC e.g. MESH-INIT-A-00-01-4A. The MAC ID of the downlink is: 00:12:CE:00:01:4A.

Note: Nodes marked to belong to another mesh network or with different encryption settings may also not be visible on the NMS. See NMS user guide for details on changing these settings. Firewall settings must allow UDP Heart beat packets from the mesh nodes.

Nodes are intermittently connecting to the mesh: If the ESSID states "Structured Mesh" then the nodes have come up and connected to the mesh but the connection is intermittent. This is due to weak or intermittent RF signals. On the wireless radio card note the current signal strength. Radio power setting on the node radios should be 100% (factory default)

Intermittent RF connectivity: There are multiple reasons for this :

Fractional Power from radio cards: Radio power should have be 100% (factory default). See NMS guide.

Downlink and Uplink Antenna types: 5GHz full range antennas are needed. (5.1GHz – 5.9GHz)
  . 5GHz full range 8dbi Omni: www.Superpass.com/SPDJ6O.html, www.Superpass.com/SPDJ6OP.html
  . 5GHz full range high gain Panels: See www.Superpass.com/5100-5900M.html for choices available

Antenna Placement and Alignment Adjacent channel interference is reduced by mounting the antennas at least 25 cm apart horizontally. Set the vertical separation so the RF doughnut patterns do not overlap vertically . For all antennas, avoid placements where the open end of is near metal poles or power transformers. It is best if there are no metal obstructions within 1.5m of the antennas. Omni-directional antennas should be mounted as vertical as possible and at similar heights for best results. Note how the down-tilt and beam width affects permissible height variations, based on the tangent of the angle times the distance.

Poor Antenna VSWR ratings: Verify with a VSWR Power meter that you are "seeing" RF power from both the uplink and downlink connections on each node. The VSWR meter should be connected between the "N" connector and the antenna and put in forwarding mode. Dbm levels a value of between 17 to 26 dbm are acceptable. VSWR, of around 1.2 is ideal, significantly higher values indicate a poor connectivity from the radio.

Reference: www.praxsym.com/documents/t-meterFAQ.pdf

Client is connected but unable to receive/send: There are multiple reasons for this. First disable firewalls temporarily and verify that WEP/WPA key values are correct (See NMS Guide). Ensure that the client has a unique IP address and that if any VLANS are configured that the and the wired side of the network is correctly configured for the VLAN that the client is in. The port that the root node is plugged into is part of the VLAN and that any other server's ports that need to access the wireless network are included in the VLAN.

Poor RF signal strength: Verify from the NMS that all nodes have connections to each other with signal strength weaker than -42 Dbm and stronger than -86 Dbm. If not then either reposition the nodes/antennas or change to different type of antennas. Low or high Dbm readings may be caused by reflections from metal objects or other obstructions. The MeshDynamics RF planning models the RF coverage, including obstructions. Contact your MeshDynamics technical support person for more information on the RF planner and its use.

While RF signal strength is not a sufficient indicator of RF link health. Intermittent sources of external RF interference cause unexplained drops in transmission effectiveness. Pinging the mesh node from multiple locations may help isolate where the RF link is poor due to these types of sporadic interference sources.

NMS shows Mesh was operational, now is not. The challenge is to isolate what may have changed. The changes may have occurred remotely via the NMS or on the wired side of the network. Some causes:

UDP based Heat Beat packets not received: The NMS displays node connectivity/status based on UDP packets received from mesh nodes transmitted over the air to the root node. If the configuration is as shown in Figure 10.1 these forwarded heart beats eventually reach the root node and are available on the switch. The computer running the NMS will not receive the UDP based heart beats if the computer has an IP address that is not part of the switch domain; if the switch has a VLAN setting (causing non VLAN tagged data to be ignored) ; if there are firewalls or the computer is not supporting DHCP.

Solutions include: rebooting the NMS computer to restart DHCP, disabling firewalls/VLAN setting (temporarily),

Also node that:

a) moving a node from one network to another causes heart beats to show on another tab on the NMS.
b) Ping requests to the mesh node should always be returned if the mesh node has route connectivity.

Configuration changes via NMS not executed. Prior to changing node configurations the current node configuration is transmitted from the node to the NMS. With poor RF links some data packets may not be received by the NMS. The NMS does not then know the current node configuration.

Solution: NMS configuration change requests should be re transmitted from an NMS running on a laptop wirelessly connected to the node or via a mesh routing path with strong RF links. A simple indicator of good connectivity is rapid ping request acknowledgements from the mesh node.

Help! The Node is stranded. I cannot reach it via the NMS. I must reset it to Default somehow.
There can be multiple reasons why a node becomes unreachable, including, incorrect security settings, incorrect name in the logical network etc. Regardless of the reason, if the node cannot be "seen" on the NMS, it is either in MESH-INIT status or its heartbeats are no longer being recognized by the NMS (some causes above).

A. If you can connect to either of the Ethernet ports on the node:
1. Power down the node. Wait 30 seconds and power the node back up.

2. Using the wireless utility on your laptop, wait until you see the radios are in MESH-INIT status, that is , ESSID states "MESH-INIT" followed by the last three digits of the MAC id of the radio. It also tells you whether it as an 802.11a, or 802.11bg radio. Example: MESH-INIT-BG-00:4b:6c

3. With the node in MESH-INIT, connect a cable from your laptop to either Ethernet port 0 or Ethernet Port 1

4. From the browser, type in the following IP address and then from the web UI, select Restore Defaults
    4.1 If you connecting from main Ethernet Port 0 type in: http://169.254.127.1:8080
    4.2 If you connecting from auxiliary Ethernet Port 1 type in: http://169.254.128.1:8080

An image of the web page is available at: www.meshdynamics.com/images/MDNodeWebpage.png. Note that user name and password are required. For security reasons, contact MeshDynamics for that information

B. If you connect via a radio card to a client AP radio OR a backhaul downlink on the node:

1. Power down the node. Wait 30 seconds and power the node back up.
2. Using the wireless utility on your laptop, wait until you see the radios are in MESH-INIT status, that is , ESSID states "MESH-INIT" followed by the last three digits of the MAC id of the radio. It also tells you whether it as an 802.11a, or 802.11bg radio. Example: MESH-INIT-BG-00:4b:6c. Connect to that radio.

MODEL	MDM350-AA-C
MAC	DD:12:CE:00:09:1A
SERIAL	00001017
0805	

Each node has a MAC-ID noted on the sticker attached to the back of the node and also the interior of the front cover plate.

MD4350

The connected radio MAC-ID is offset from the sticker value between 2 and 5. Referring to the offsets on the right, for all models, the two Ethernet ports are offset +0,+1. For all models the first 5.8Ghz downlink is offset +2, the first 2.4HGhz service radio +4. You are connected to either a 5.8Ghz (MESH-INIT-A) downlink or a 2.4GHz (-BG-...) AP radio.
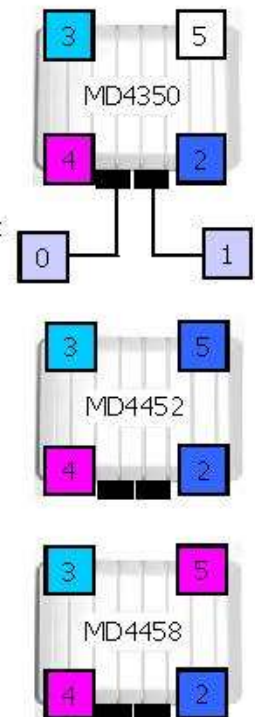
5.8GHz Downlinks: Offset is 2 for MD4350. [may be 2 or 5 for MD4452 dual downlinks]
    3.1 If you connecting to First Downlink type in: http://169.254.129.1:8080
    3.2 If you connecting to Second Downlink of MD4452: http://169.254.132.1:8080

MD4452

Client AP Radios: Offset is 4 for most models. [may be 4 or 5 for MD4458 dual AP nodes]
    3.3 If you connecting to First Client AP radio type in: http://169.254.131.1:8080
    3.4 If you connecting to Second Client AP MD4458: http://169.254.132.1:8080

Custom Configurations:
    3.5 Note the last ID information in the radio SSID: e,g MESH-INIT-BG-**00:4b:6c**
    3.6 Subtract the last digits of the MAC ID from the Sticker ID.
    3.7 The offset XX will 2,3,4 or 5. Connect to: http://169.254.127+XX.1:8080 .
    3.8 Example if the offset is 2, then connect to http://169.254.129.1:8080

MD4458

An image of the web page is available at: www.meshdynamics.com/images/MDNodeWebpage.png.

Note that user name and password are required. For security reasons, contact MeshDynamics for that information

MeshDynamics Channel Management

Monitoring Adjacent Channel Interference

A core limitation of all wireless networks is RF channel interference. The worst case is co-channel interference - where all mesh backhaul radios are on the same channel. This is the case with dual radio systems, where one radio serves clients while the other (solitary) radio forms the mesh backhaul path.

Adjacent channel interference is significantly less damaging but also causes throughput losses. It occurs when two or more radios operate on different channels but the center frequencies are sufficiently close to cause interference.

Field tests with 802.11 compliant 5GHz radios indicate minimal adjacent channel interference with proper antenna placement and at least 40 MHz separation between the center frequencies of the 5GHz radios. Decreasing the channel separation between these center frequencies beyond a minimum of 40 MHz results in decreased throughput/performance. Throughput rapidly deteriorates below 30 MHz channel separation between uplink and downlink backhaul radios.

Dynamic channel management software residing in each MeshDynamics node monitors the RF environment and minimizes adjacent channel interference by ensuring sufficient channel separation between all up link and down link radios that "hear" each other.

MeshDynamics patented and patent pending technology in each node maintains the correct level of channel separation specific to a radio type, protocol and external RF conditions. This is key to ensuring reliable high performance in dynamic wireless mesh networks.

Percentage of maximum throughput **(TCP/IP)** vs Separation Between Center Frequencies **(MHz)**
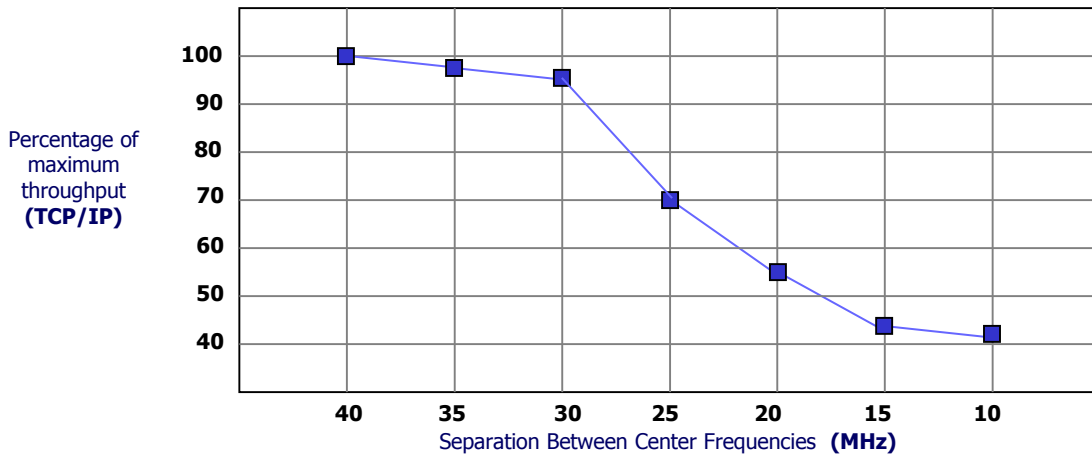
5G Spectrum Usage (40 MHz Separation)

The 5G spectrum is broken up into three sections shown below. With 20 MHz Channel Widths and 40 MHz separation between the channels, there are a total of 4+8+3= 15 channels available:

. 5180-5320 = four 20 MHZ non overlapping 5180, 5220, 5260, 5300
. 5400-5700 = eight 20 MHZ non overlapping5400, 5440, 5480, 5520, 5560, 5600, 5640, 5680
. 5745-5845 = three 20 MHZ non overlapping5745, 5785, 5825

Based on country based regulatory restrictions not all these channels may be available for unlicensed use. Nevertheless 5G remains the preferred choice for wireless backhaul radio uplink and downlinks with 2.4G serving the service radios (AP) for client access.

2.4GHz Spectrum Usage (20 MHz separation)

Three channels in the 2.4GHz ISM band are referred to as "non-overlapping". These are channels 1, 6, and 11, and are the default 2.4GHz channels used by MeshDynamics. In the illustration below, it can be seen how the "tails" of the OFDM channel masks overlap, while the "plateaus" do not. Note that the separation between the center frequencies is less than 40 MHz. 2.4G is not a preferred backhaul spectrum due to its limited spectrum and adjacent channel interference resulting from the channel mask overlaps.

| 2.400 (GHz) | 2.412 GHz Center Frequency (Channel 1) | 2.437 GHz Center Frequency (Channel 6) | 2.462 GHz Center Frequency (Channel 11) | 2.483 (GHz) |